

Fig. 1

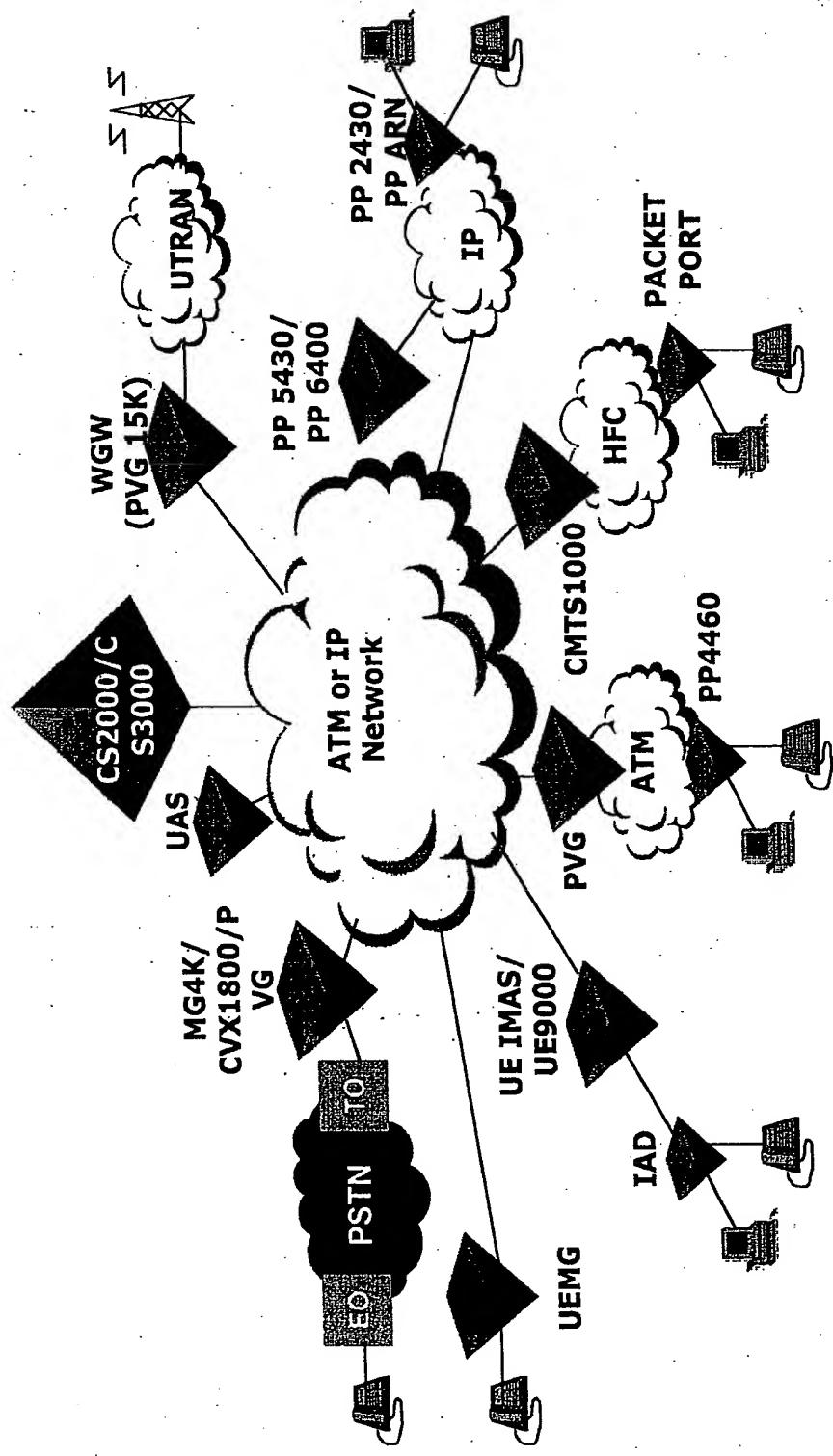


Fig. 2

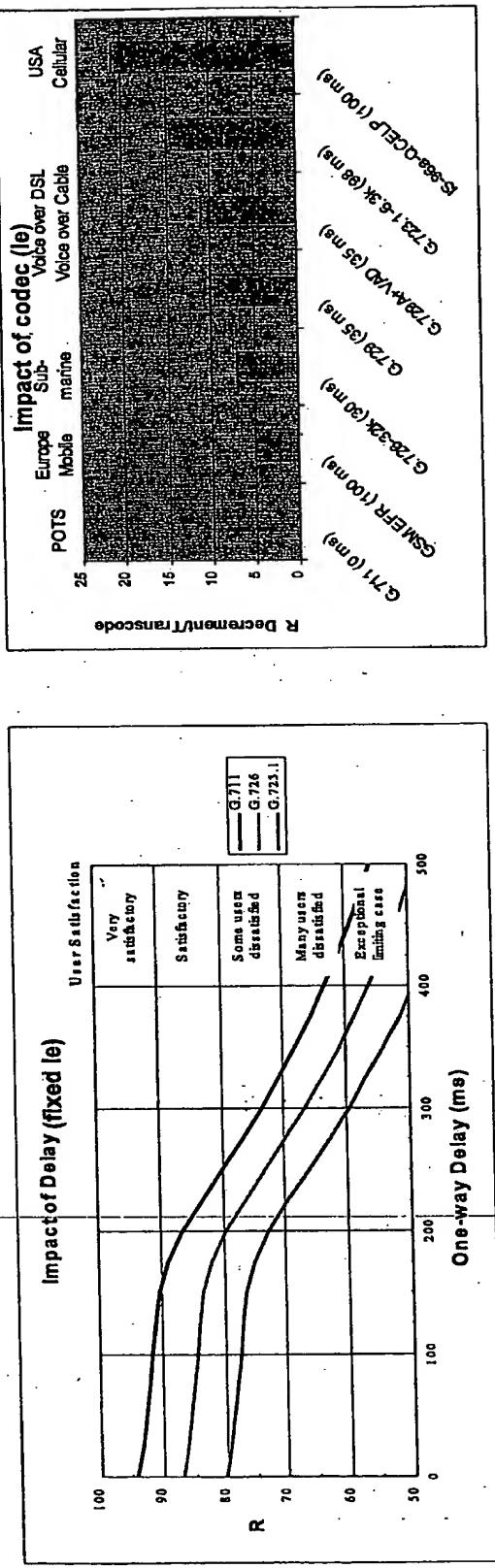


Fig. 3

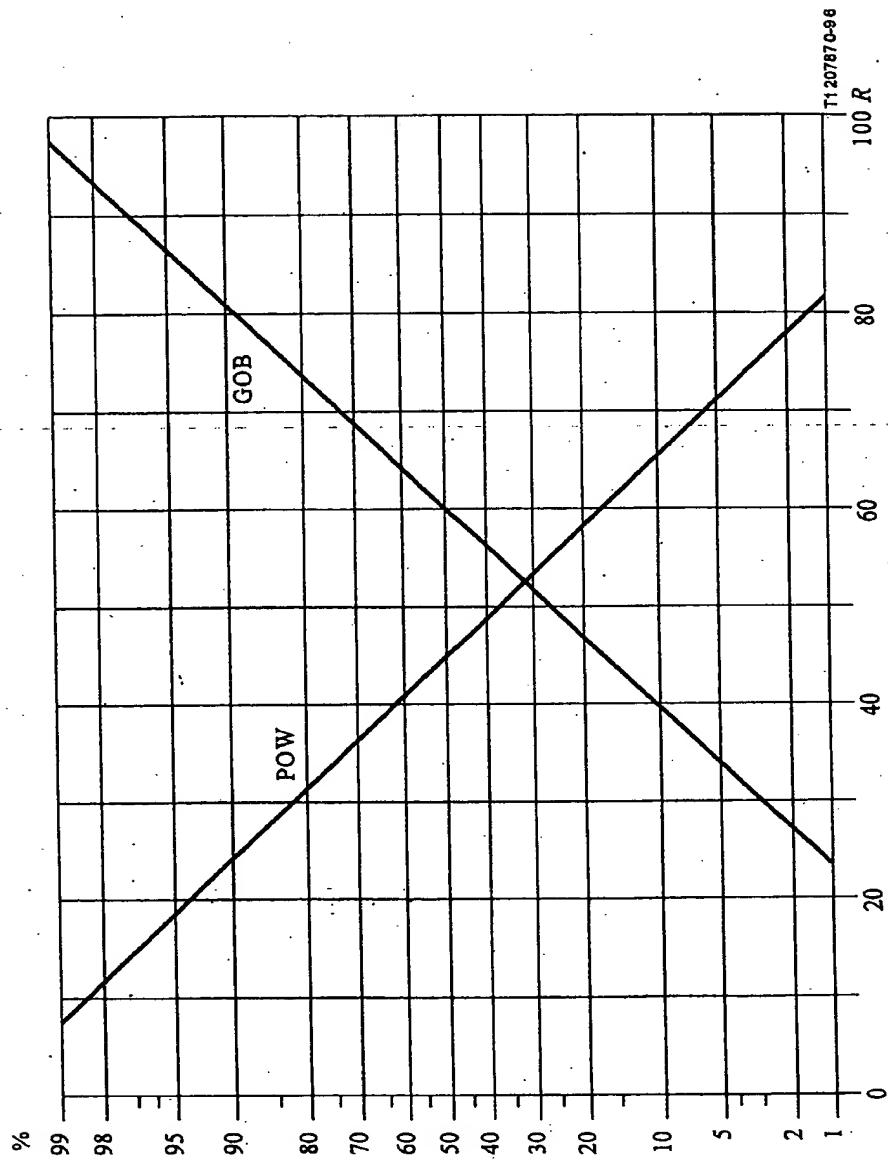


Figure B.1/G.107 - GOB (Good or Better) and POW (Poor or Worse) as functions of rating factor R

Fig. 4

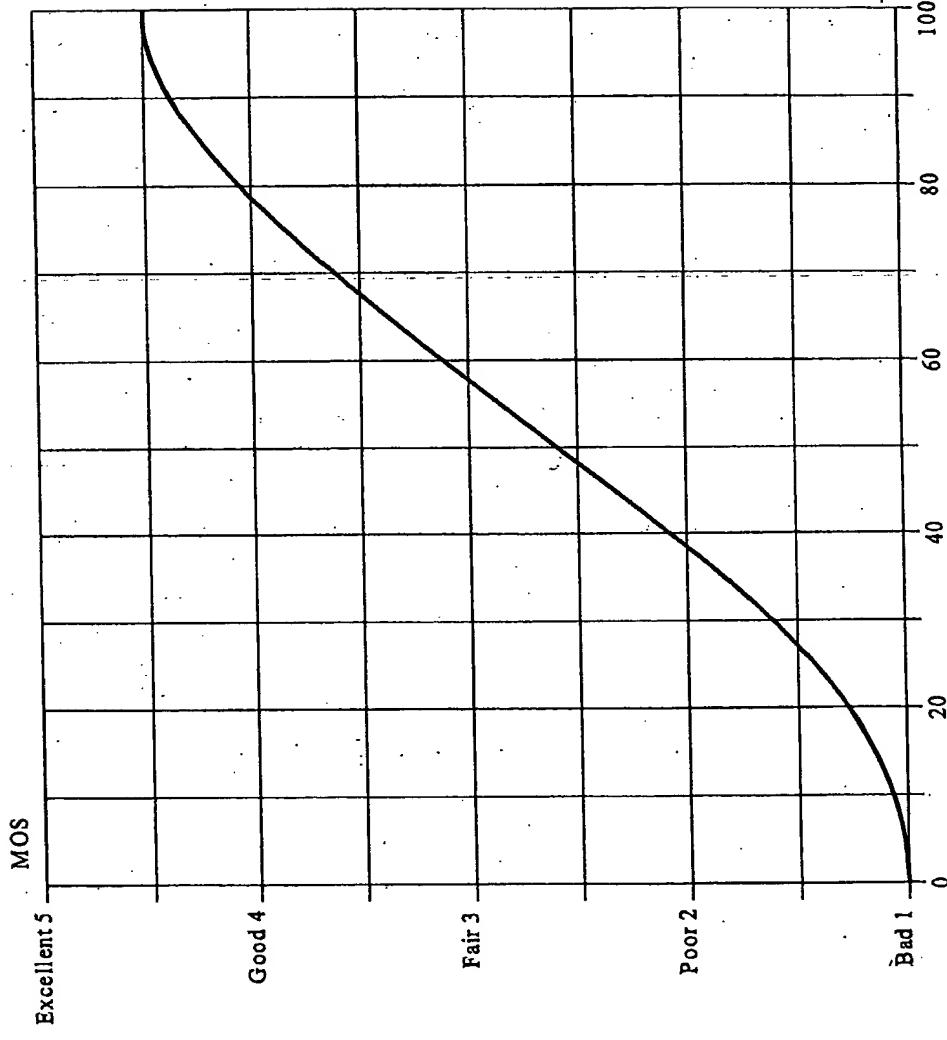


Figure B.2/G.107 – MOS as function of rating factor R

Fig. 5

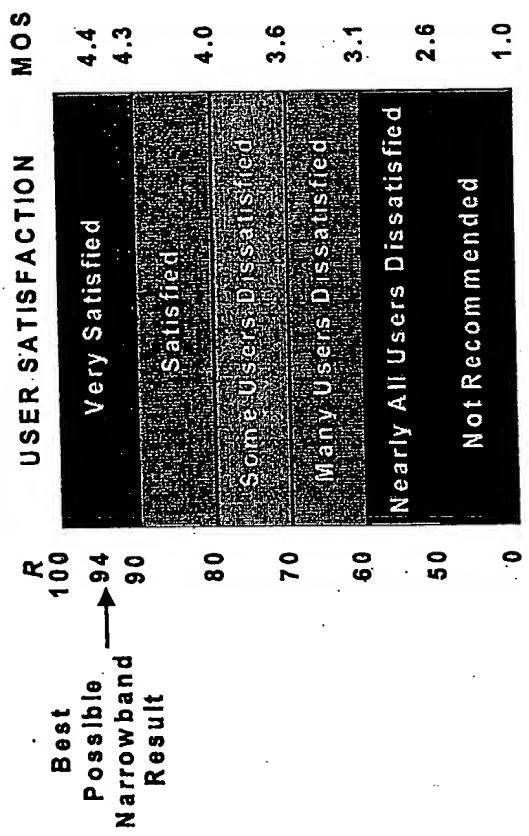


Fig. 6

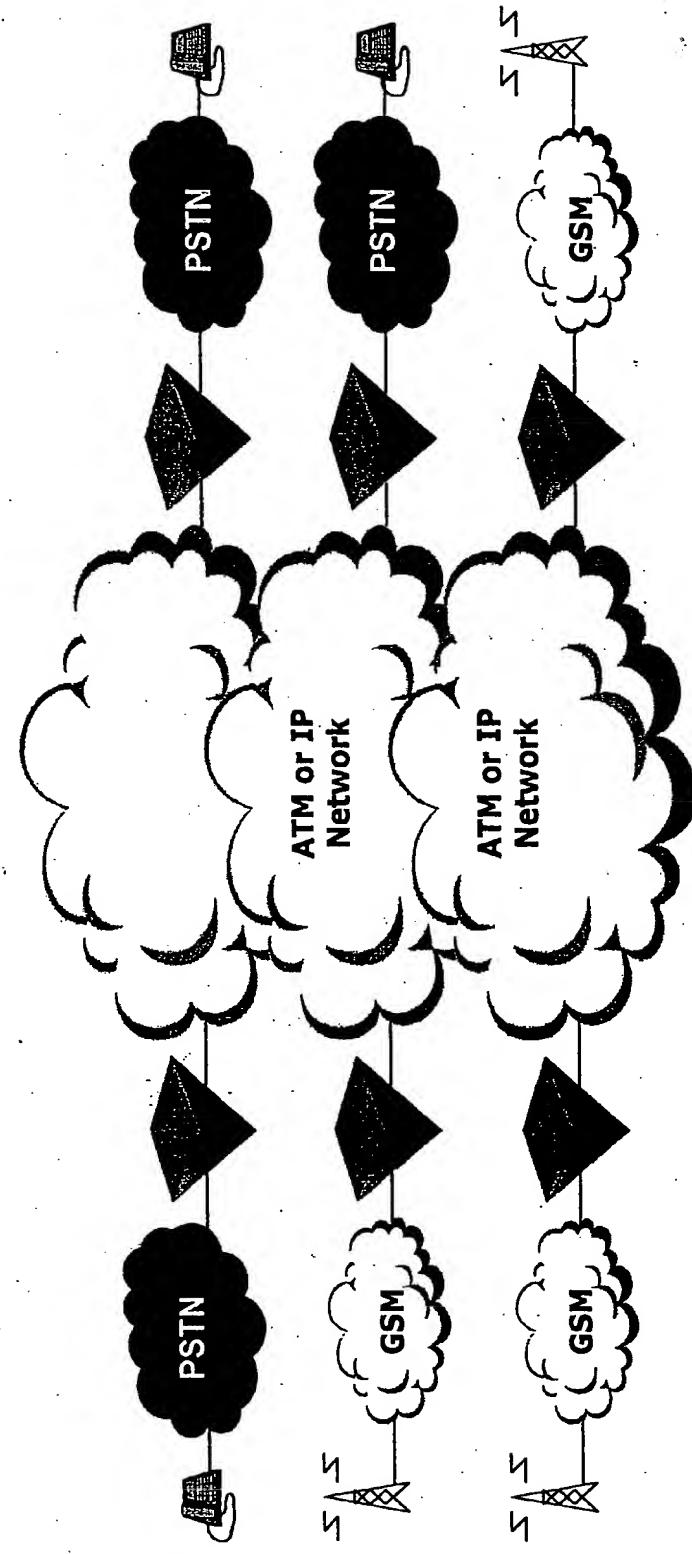


Fig. 7

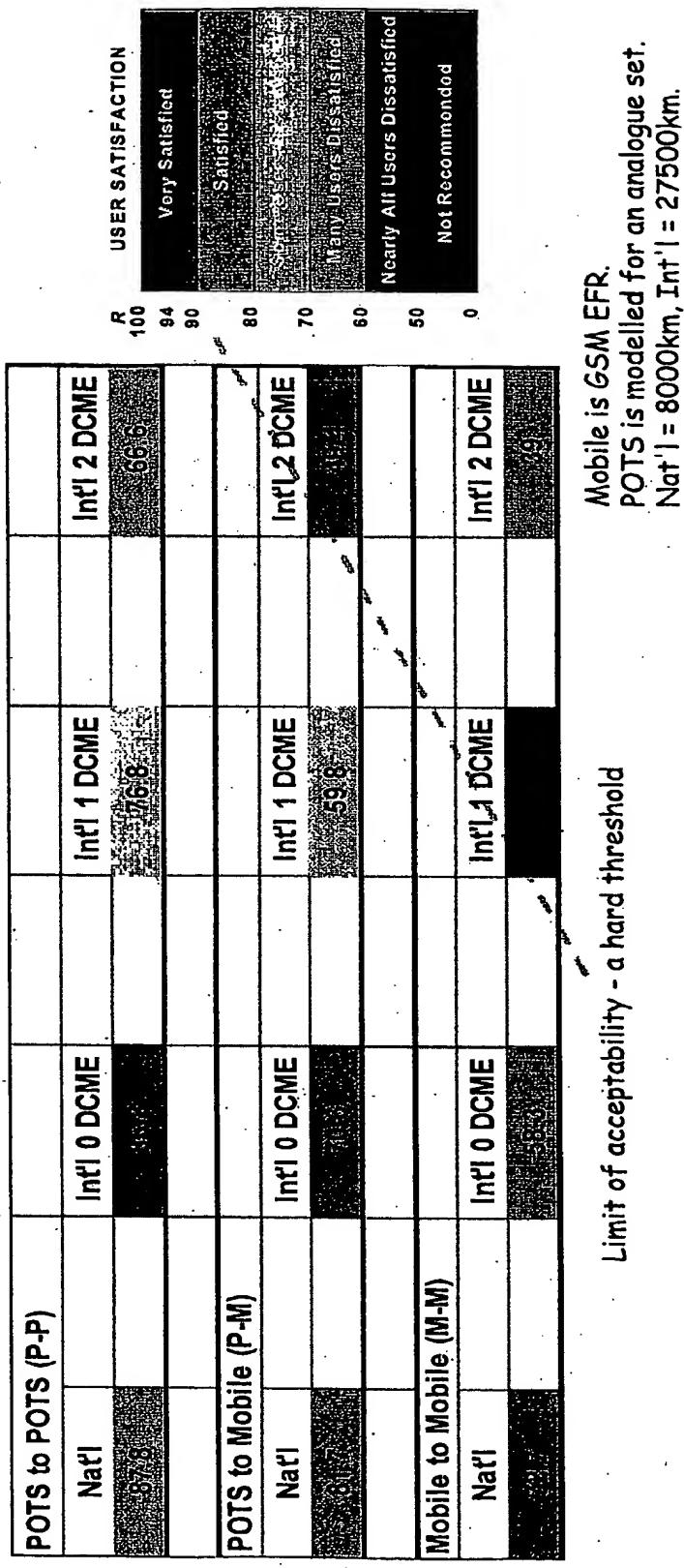


Fig. 8

What reference calls will be the most demanding quality measure?

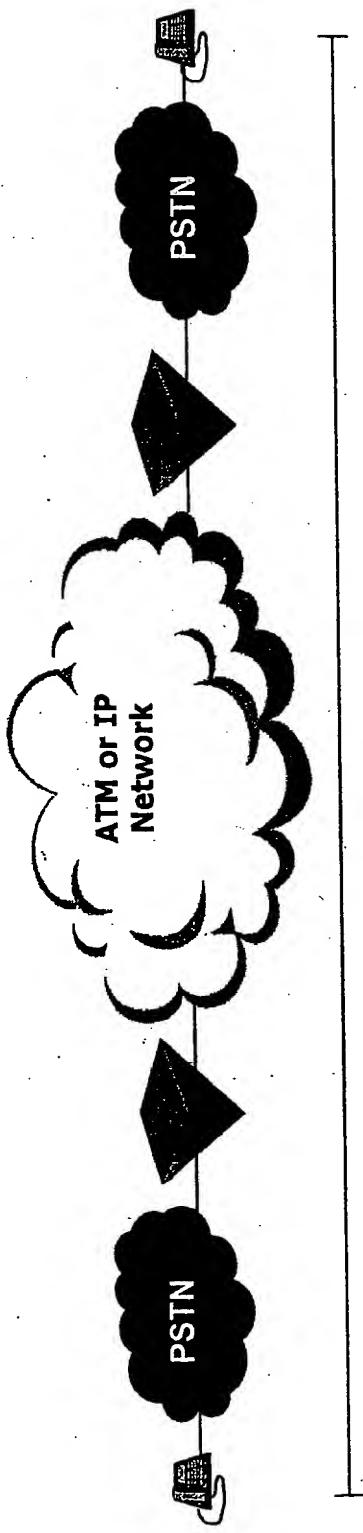


Fig. 9

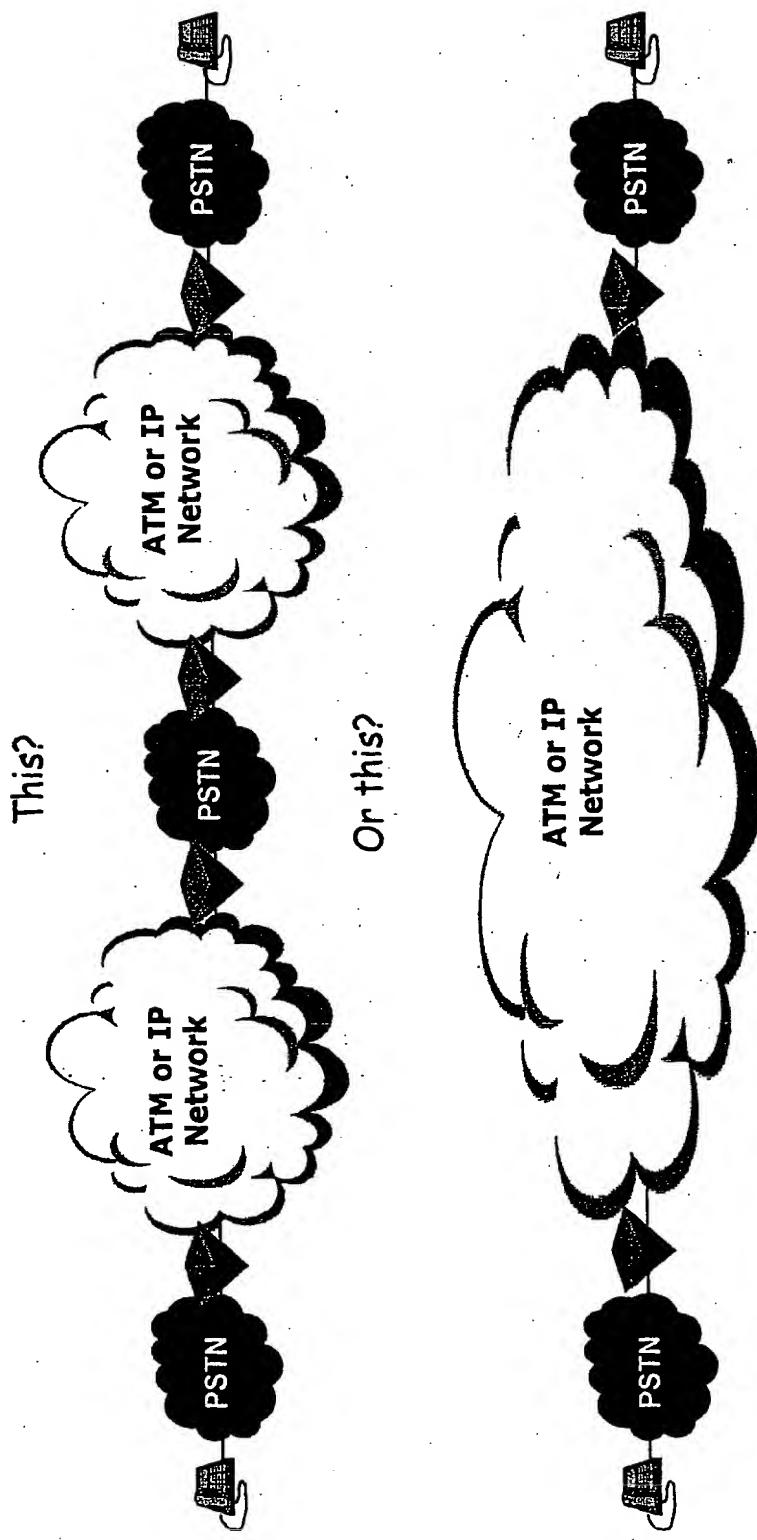
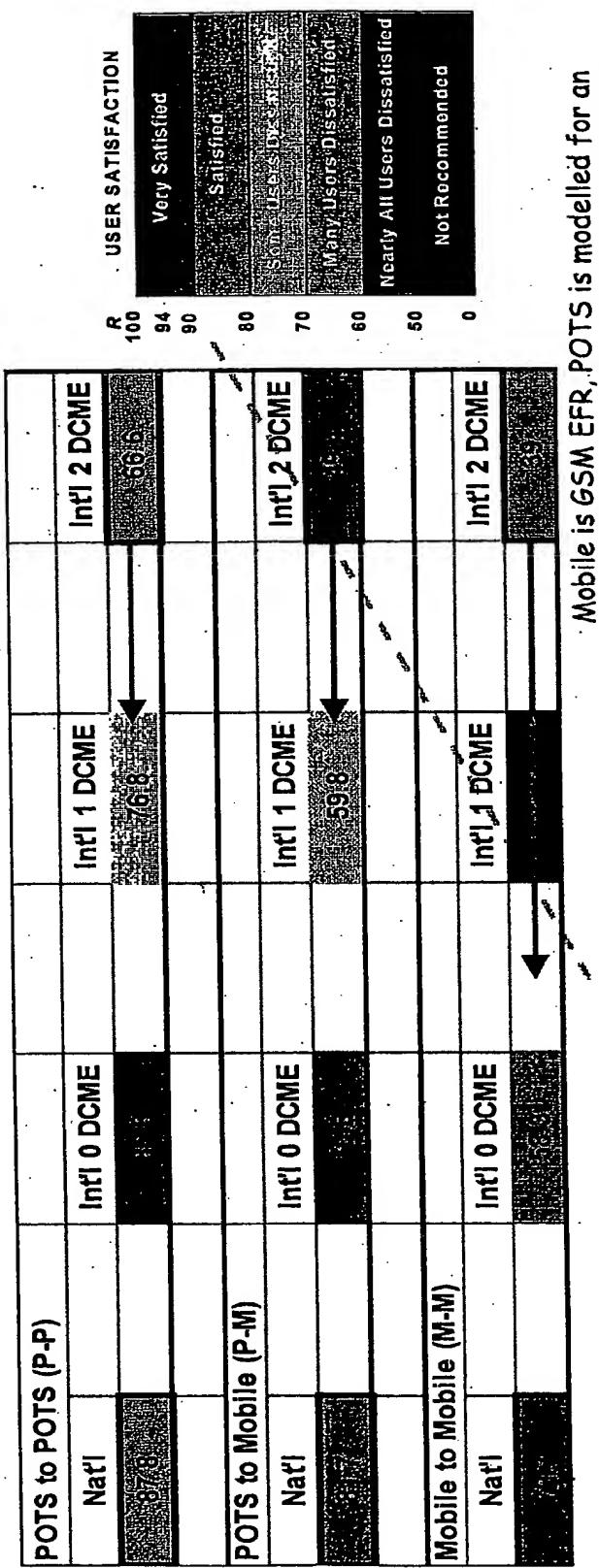


Fig. 10

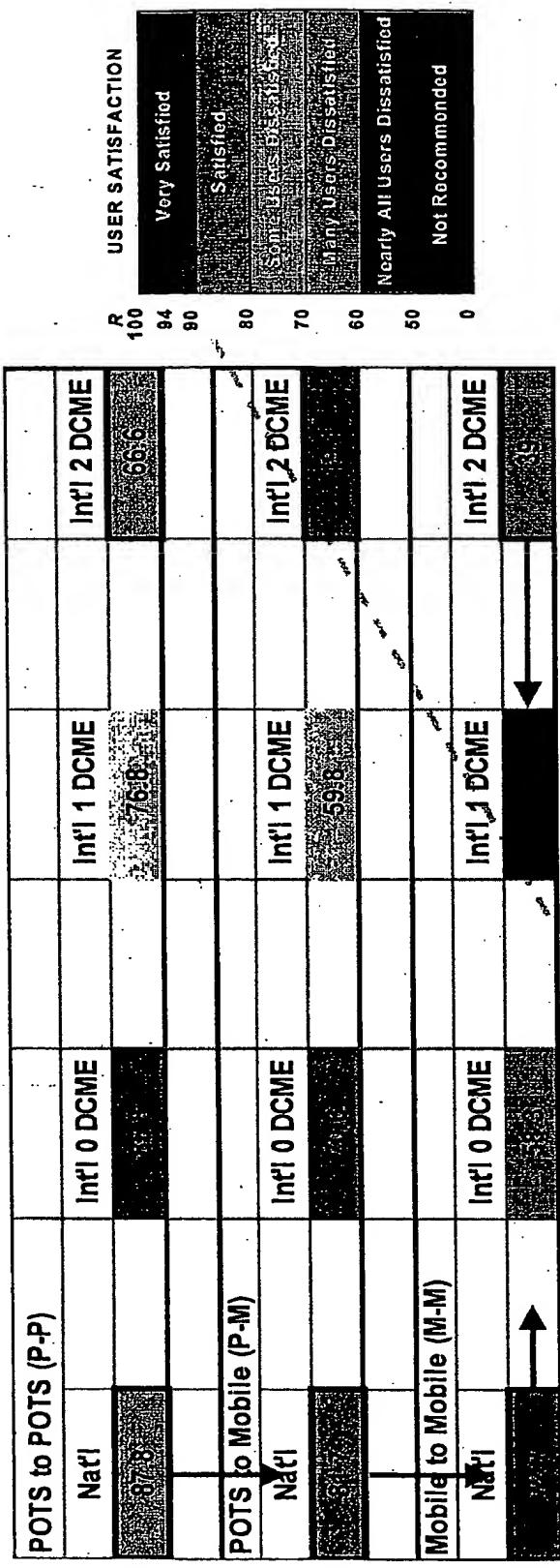


Mobile is GSM EFR, POTS is modelled for an analogue set. Nat 'l = 8000km, Int 'l = 27500km.

Limit of acceptability - a hard threshold

(* $5R = 0.2$ MOS over most of the linear range considered in the statistical noise by many practitioners.)

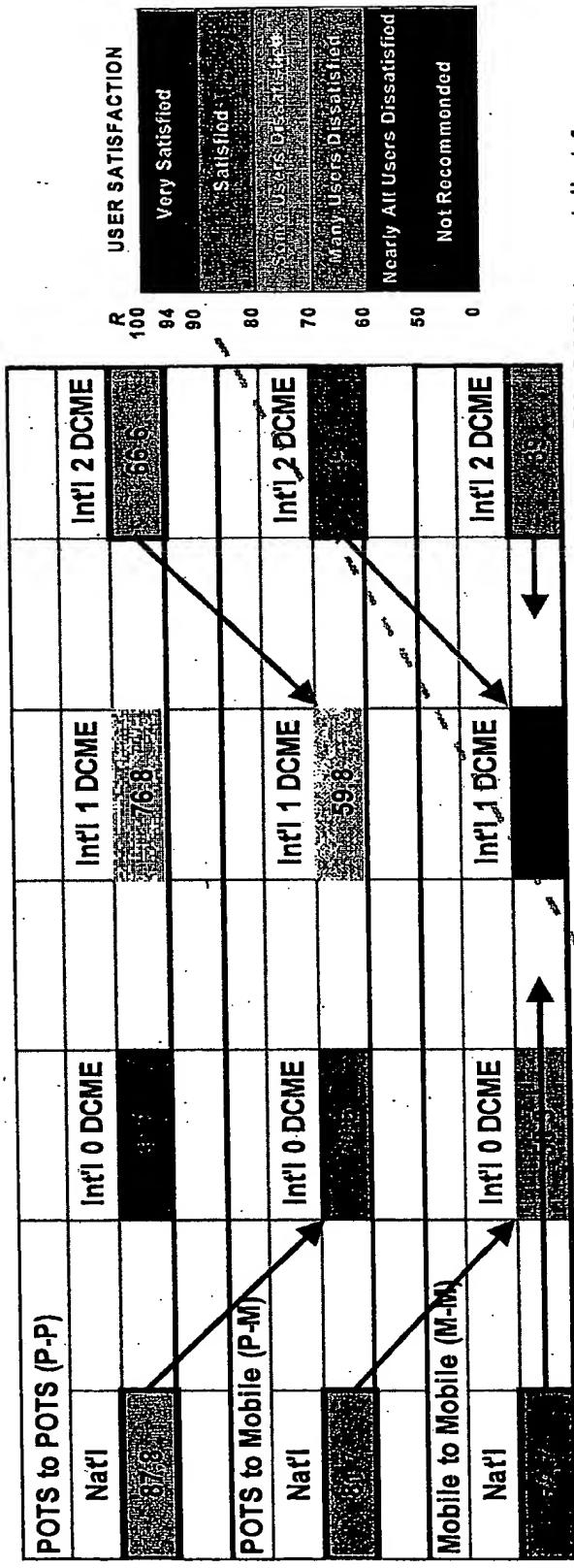
Fig. 11



Mobile is GSM EFR, POTS is modelled for an analogue set. Nat'l = 8000km, Int'l = 27500km.

Limit of acceptability - a hard threshold

Fig. 12



Mobile is GSM EFR, POTS is modelled for an analogue set. Nat'l = 8000km, Int'l = 27500km.

Limit of acceptability - a hard threshold

Fig. 13

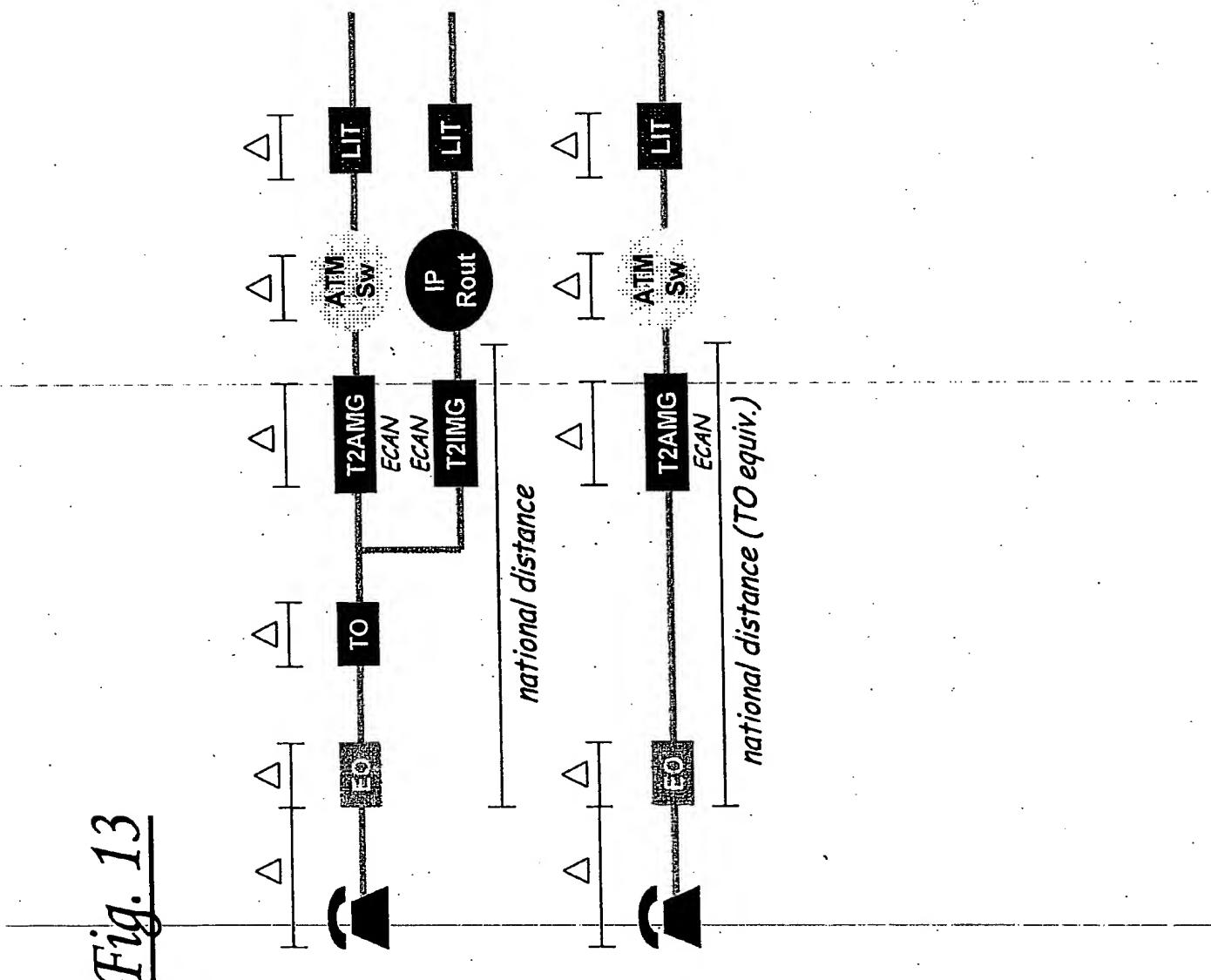


Fig. 14

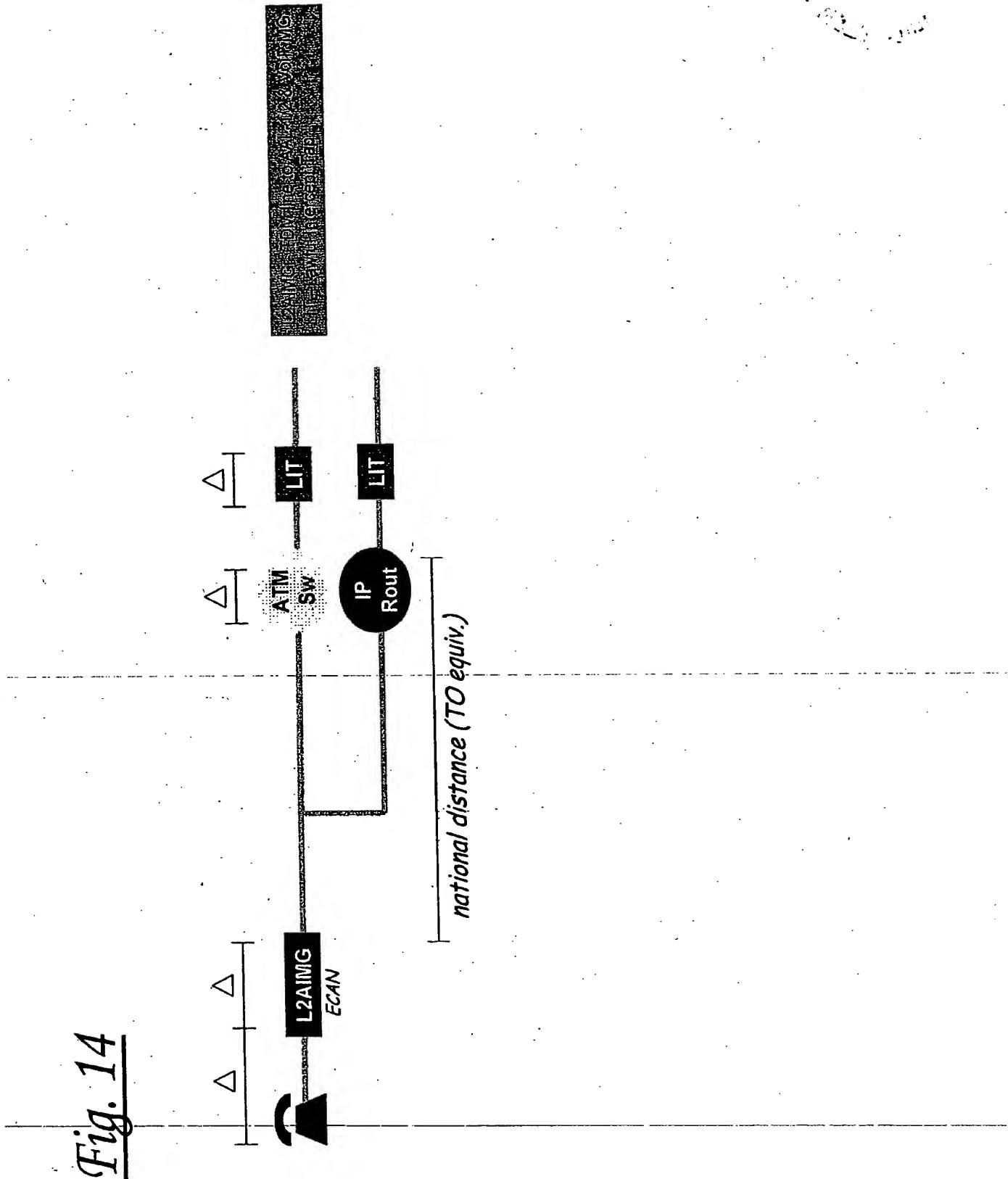
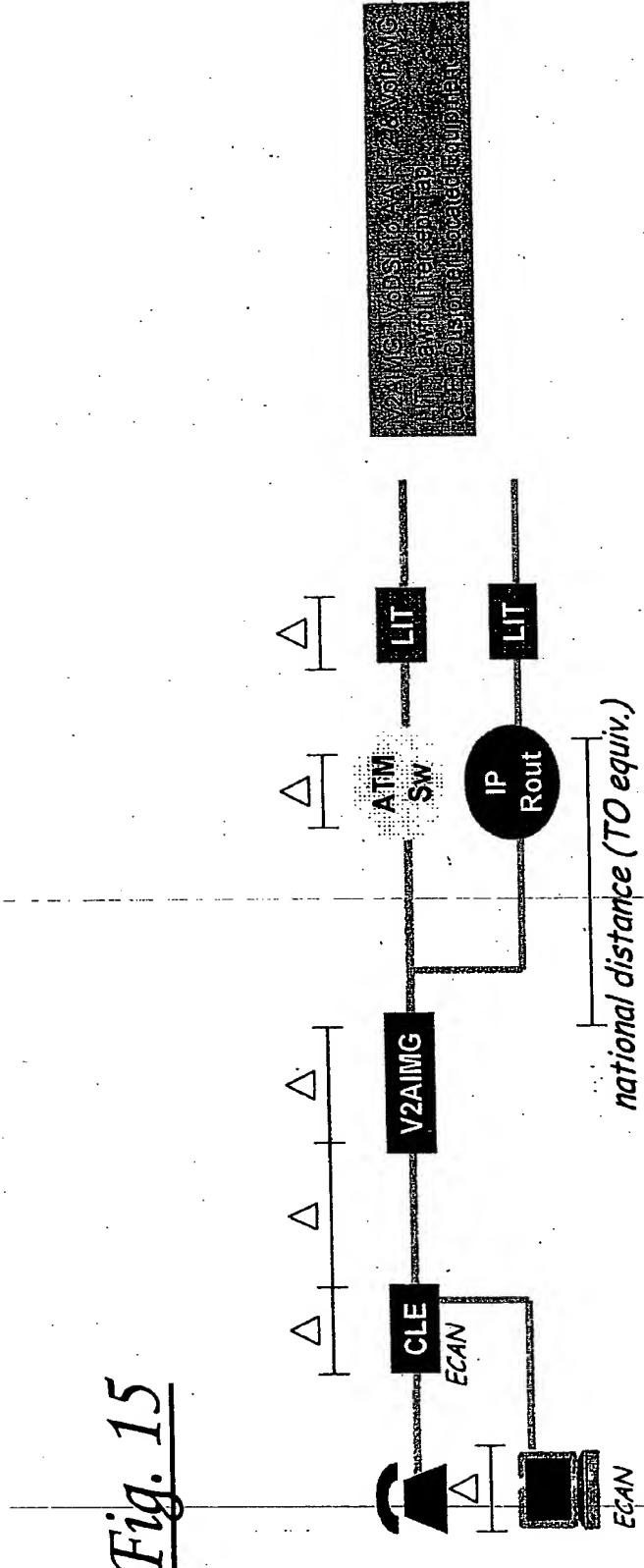


Fig. 15



卷之三

Fig. 16

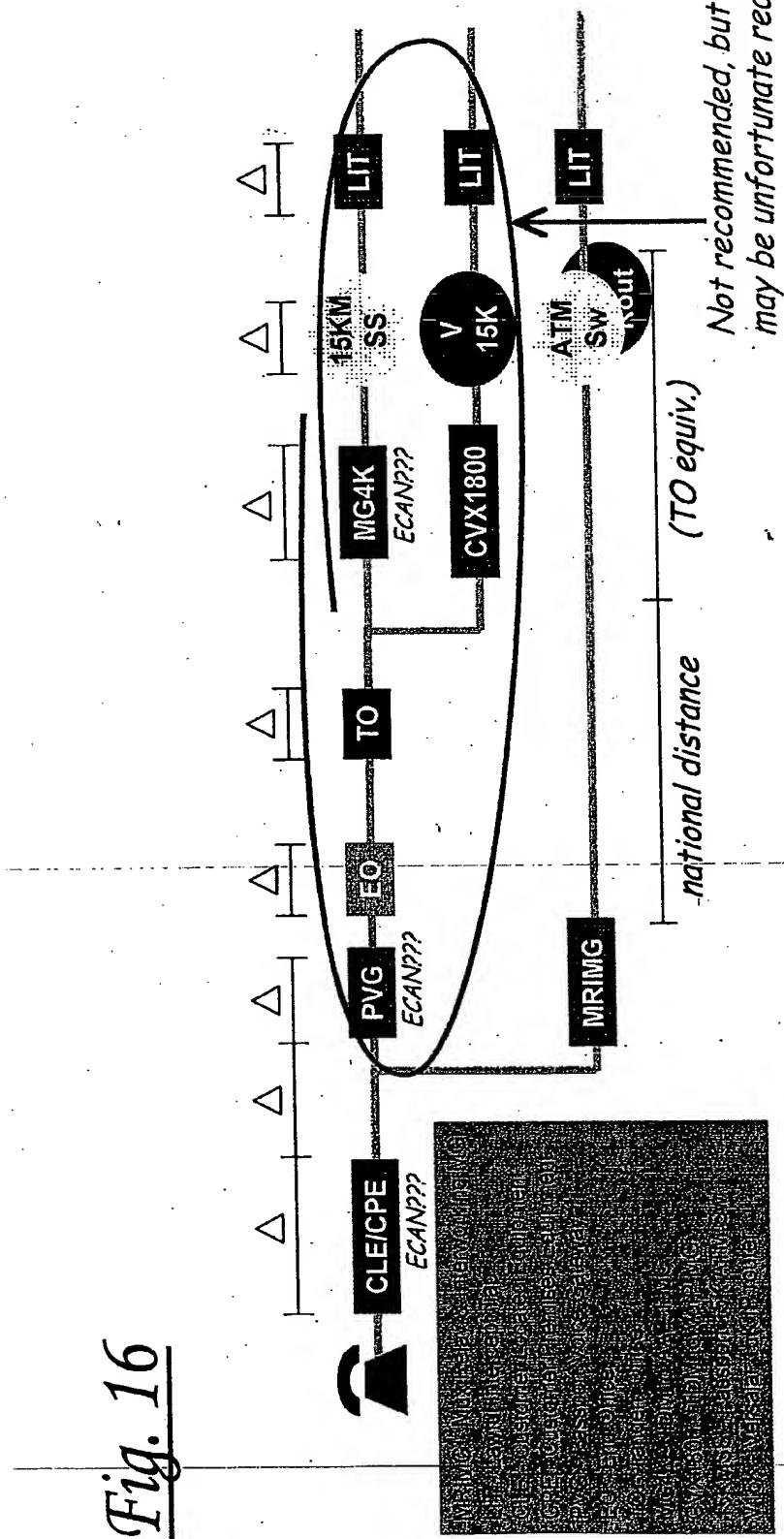


Fig. 17

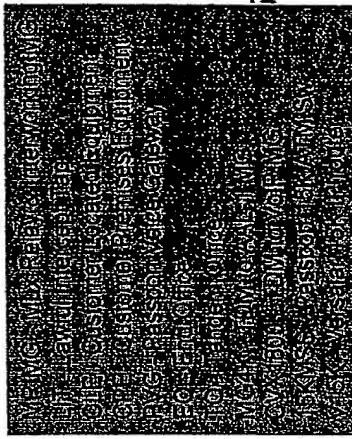
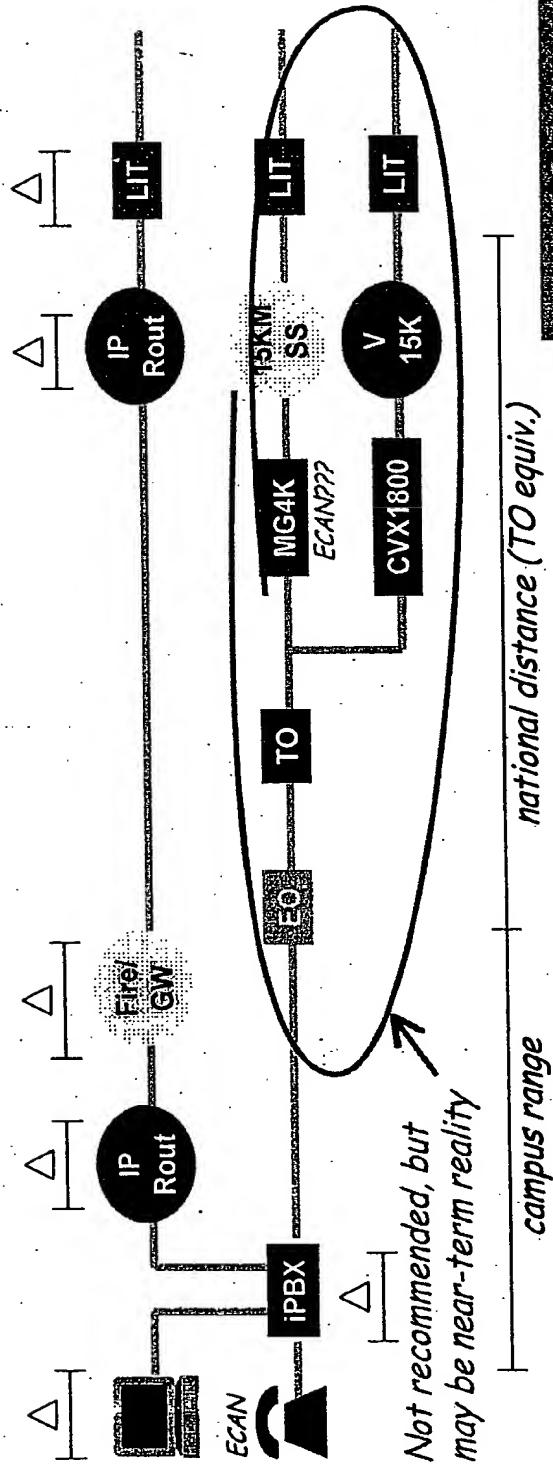


Fig. 18

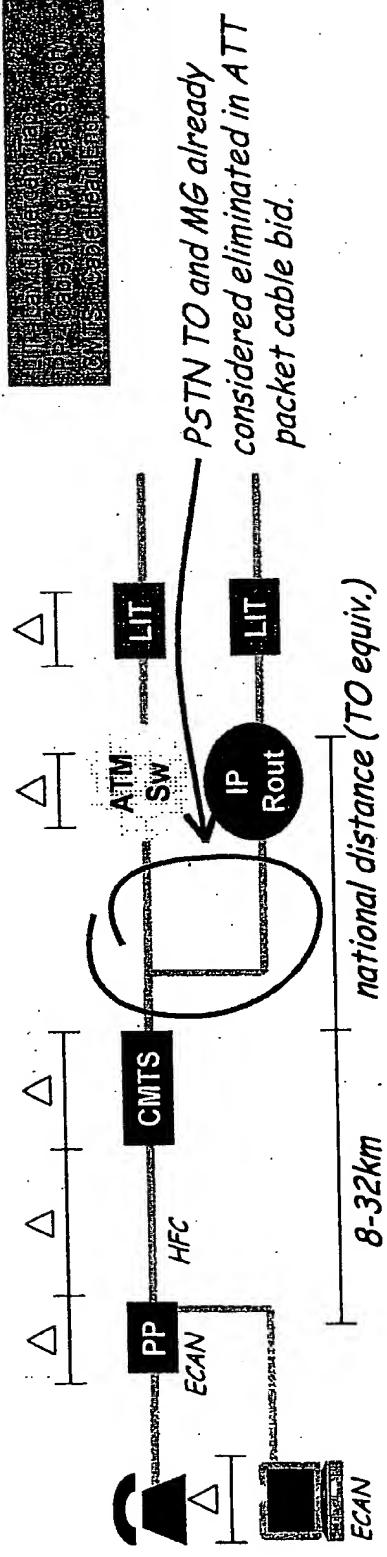
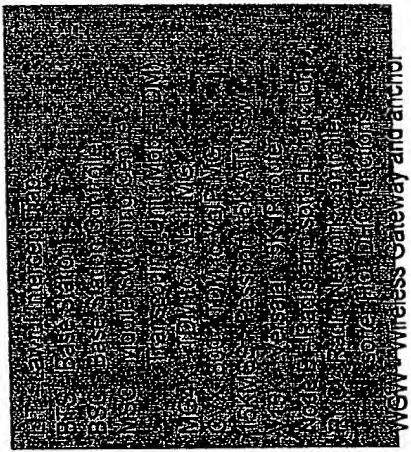
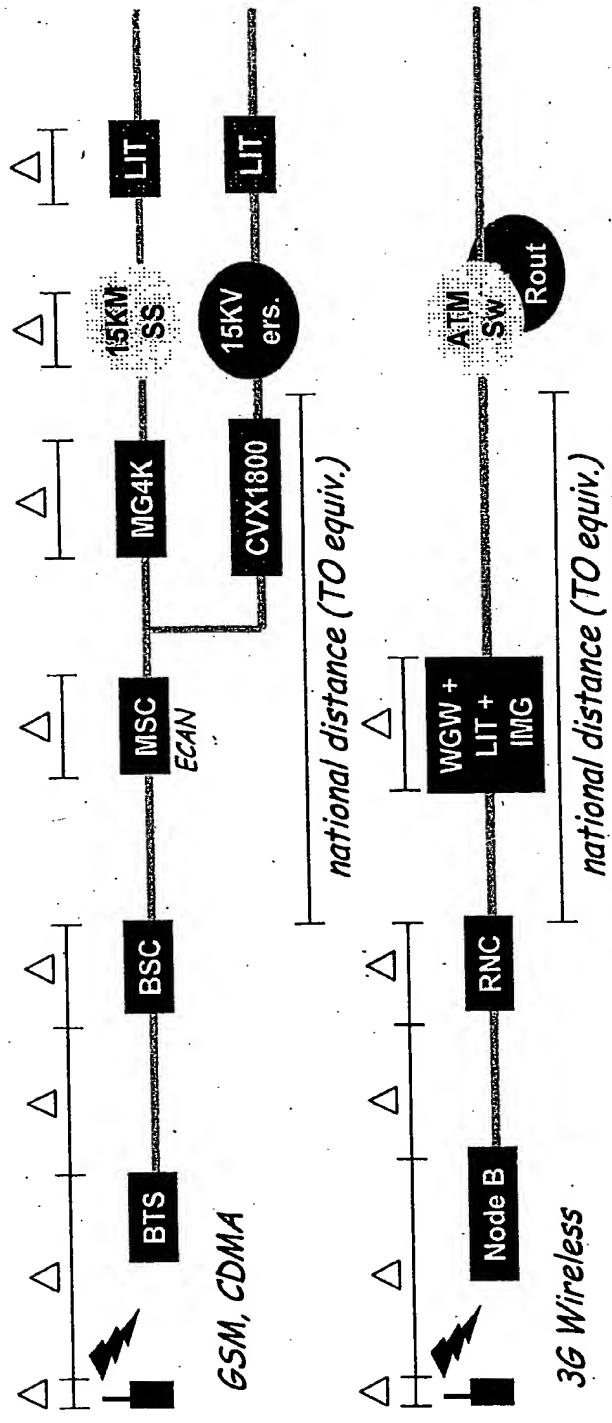


Fig. 19



WGW = Wireless Gateway and anchor

Fig. 20

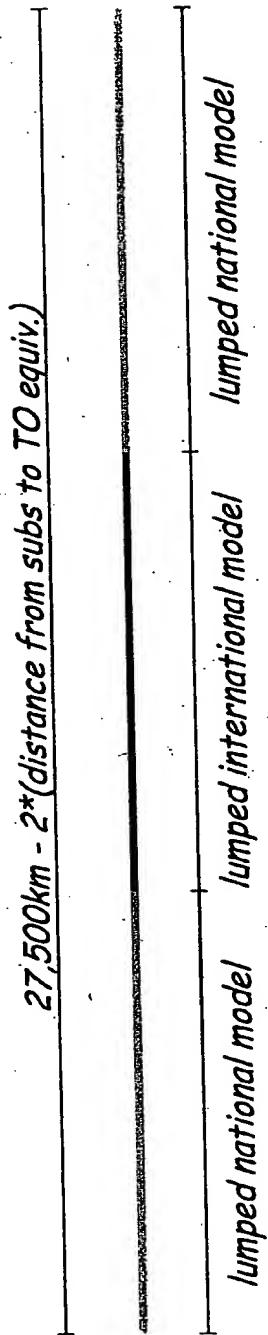
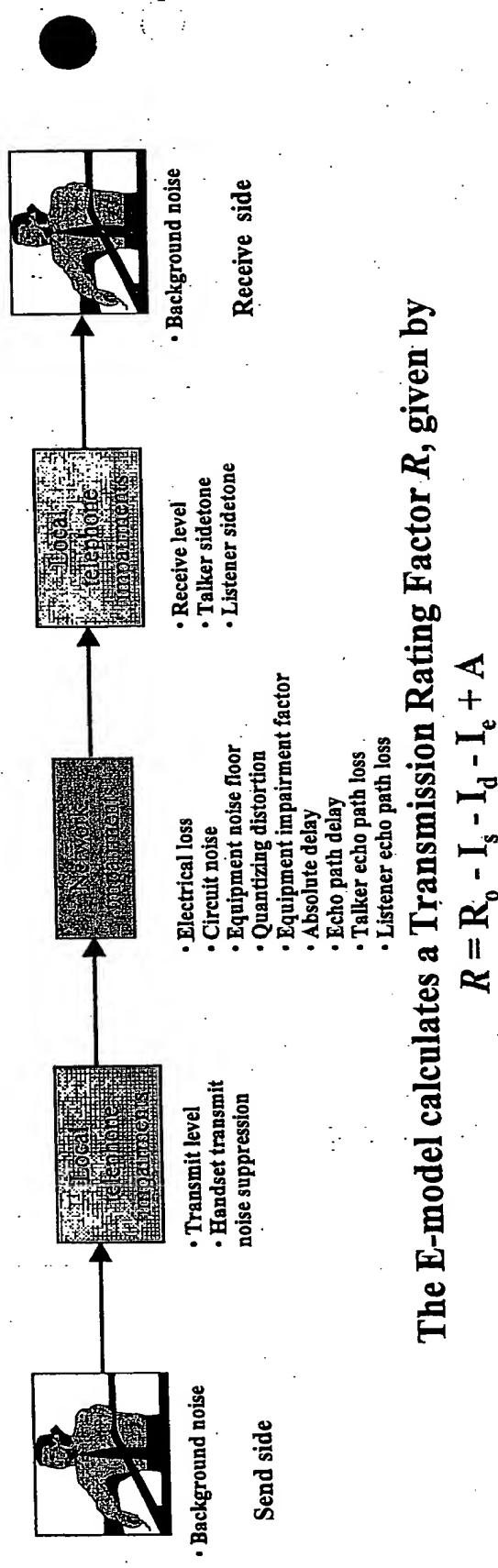


Fig. 21



The E-model calculates a Transmission Rating Factor R , given by

$$R = R_o - I_s - I_d - I_e + A$$

Fig. 22

E-Model Parameter Default Values

Parameter	Value
SLR (Send Loudness Rating)	dB 8
RLR (Receive Loudness Rating)	dB 2
STMRR (Side-tone Masking Rating)	dB 15
LSTR (Listener Side-tone Rating)	dB 18
OLR (Overall Loudness Rating)	dB 10
TELR (Talker Echo Loudness Rating)	dB 65
WEPL (Weighted Echo Path Loss)	dB 110
T (Mean Intrinsic One-Way Delay)	msec 0
Ta (Absolute Delay)	msec 0
Tr (Round-Trip Delay)	msec 0
QDU (Quantization Distortion Units)	- 1
Ie (Equipment Impairment Factor)	- 0
A (Expectation Factor)	- 0
Ds (Handset Shape Factor – Send Side)	- 3
Dr (Handset Shape Factor – Receive Side)	- 3
Ps (Room Noise at the Send side)	dB(A) 35
Pr (Room Noise at the Receive side)	dB(A) 35
Nc (Circuit Noise referred to 0 dB-point)	dBm0p -70
Nf0r (Noise Floor at the Receive Side)	dBmfp -64

Fig. 23

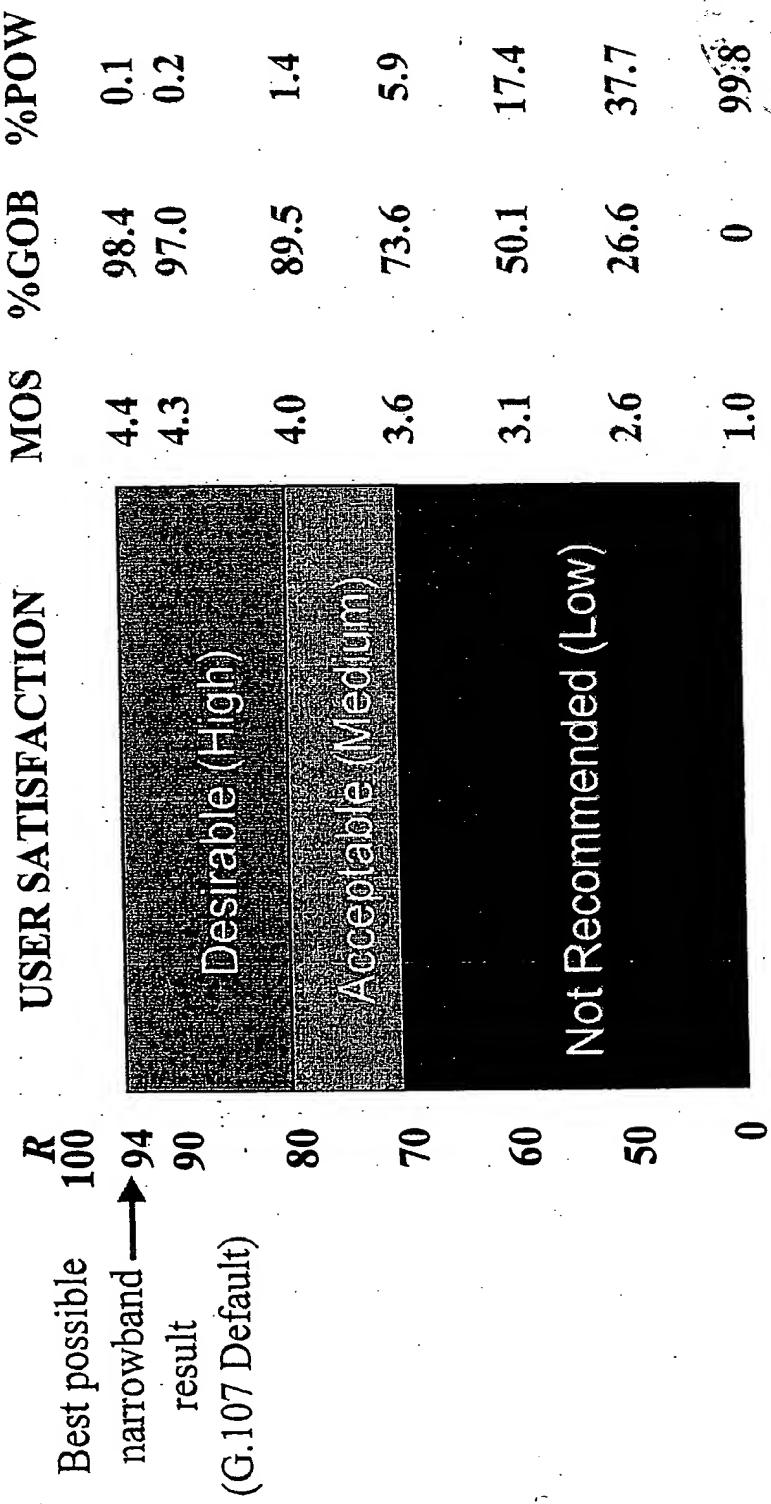


Fig. 24

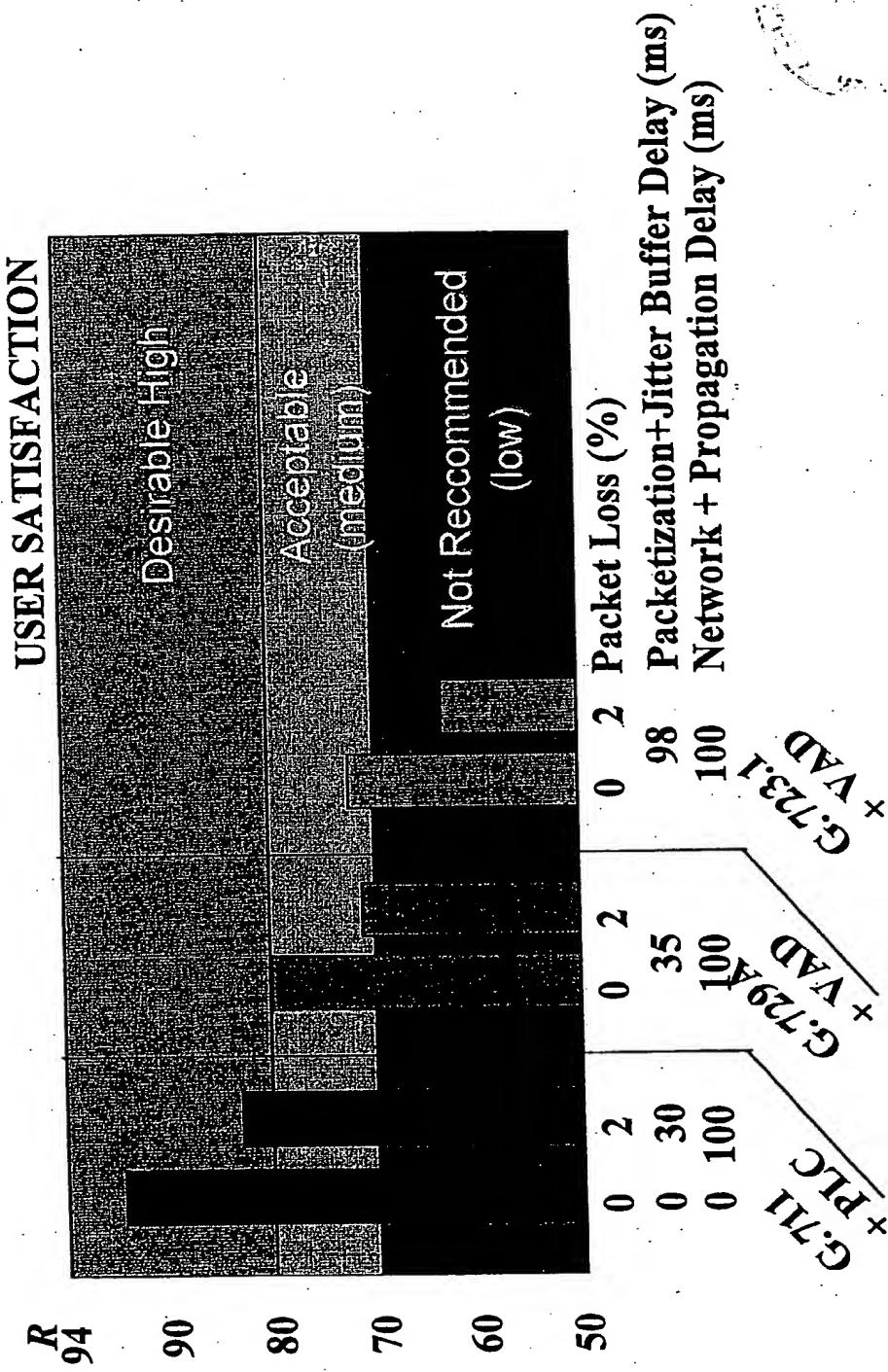


Fig. 25

Notes:

- 1) In the absence of any supporting documentation, these are arbitrary values
 - 2) All G.711 vocoders are assumed to have PLC (Packet Loss Concealment) algorithms
 - 3) Impairment factors apply for random packet loss conditions
 - 4) This is the current capability of the i2004 (in the absence of any download instructions to achieve smaller frame size)
 - 5) There is no PLC algorithm for G.726, therefore its deployment might be limited in lossy network
 - 6) Interpolated values

Fig. 26

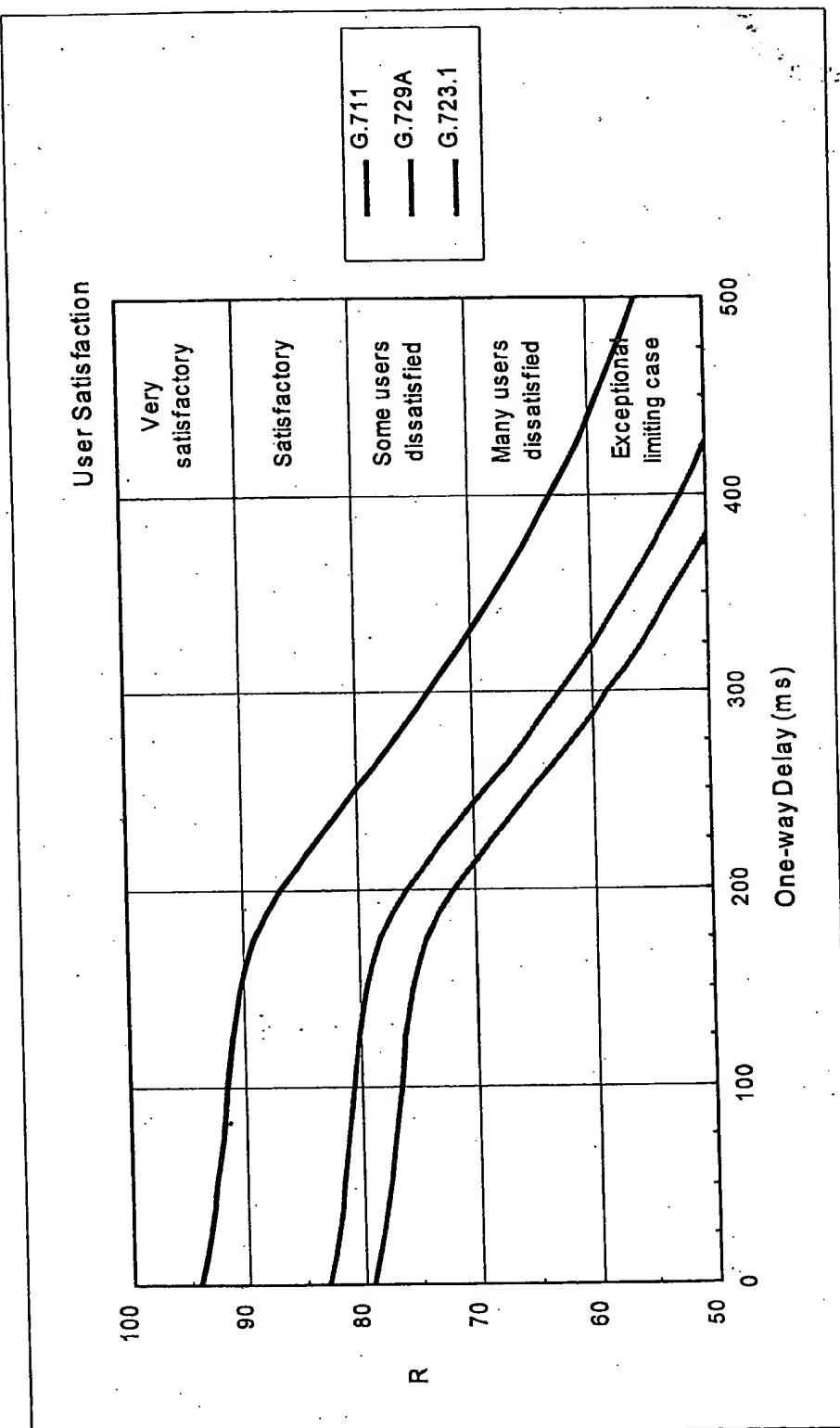


Fig. 27

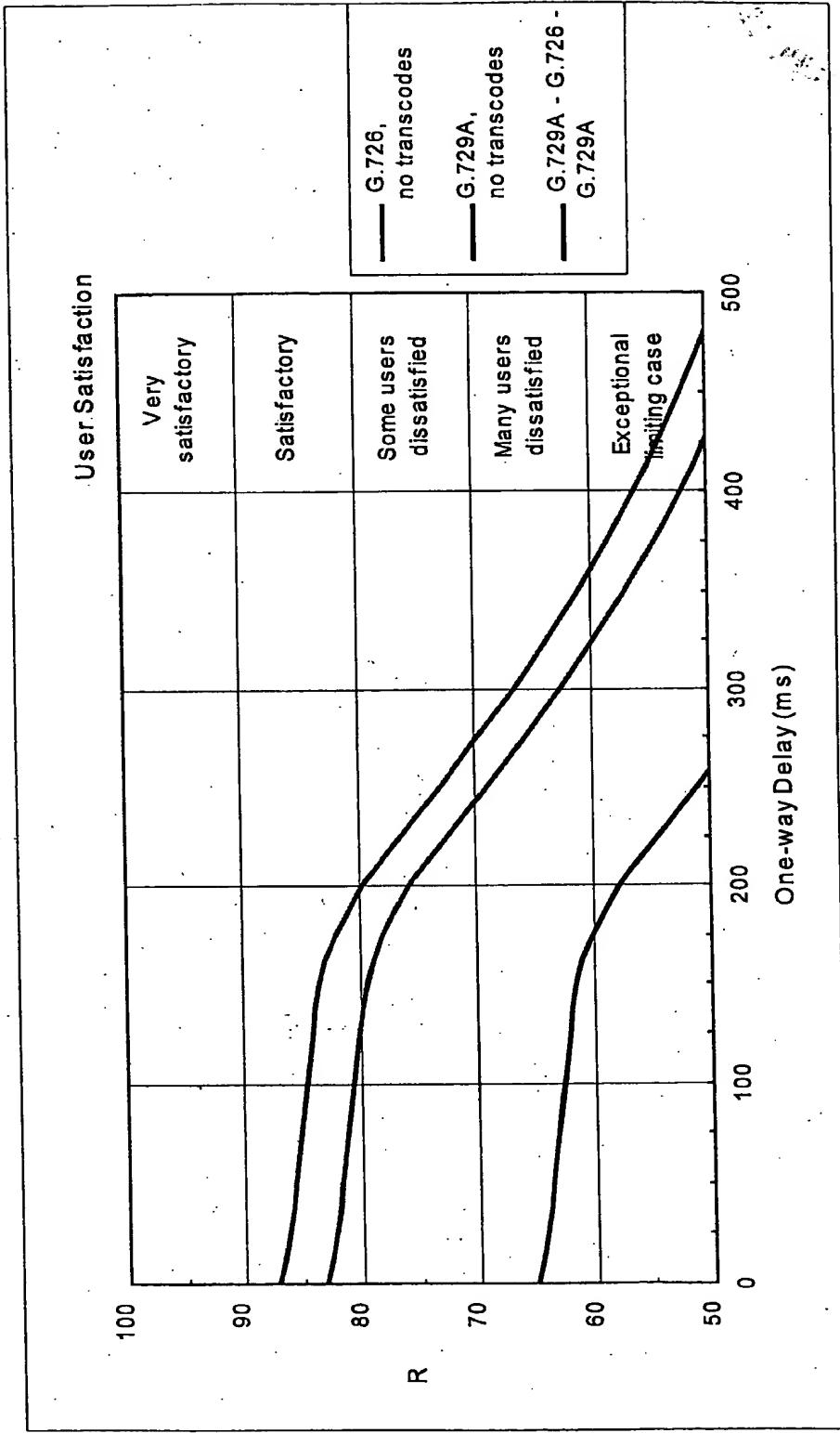


Fig. 28

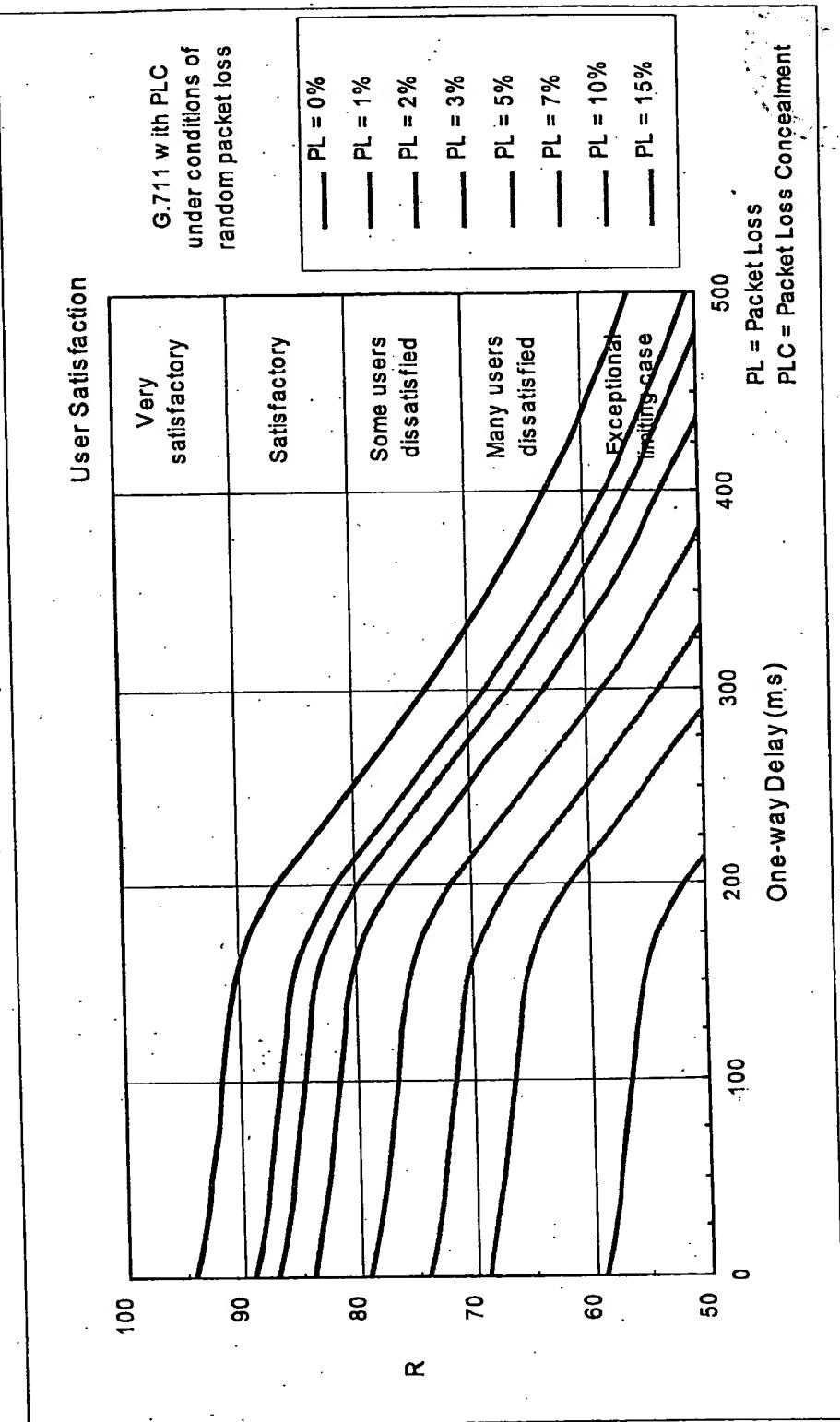


Fig. 29

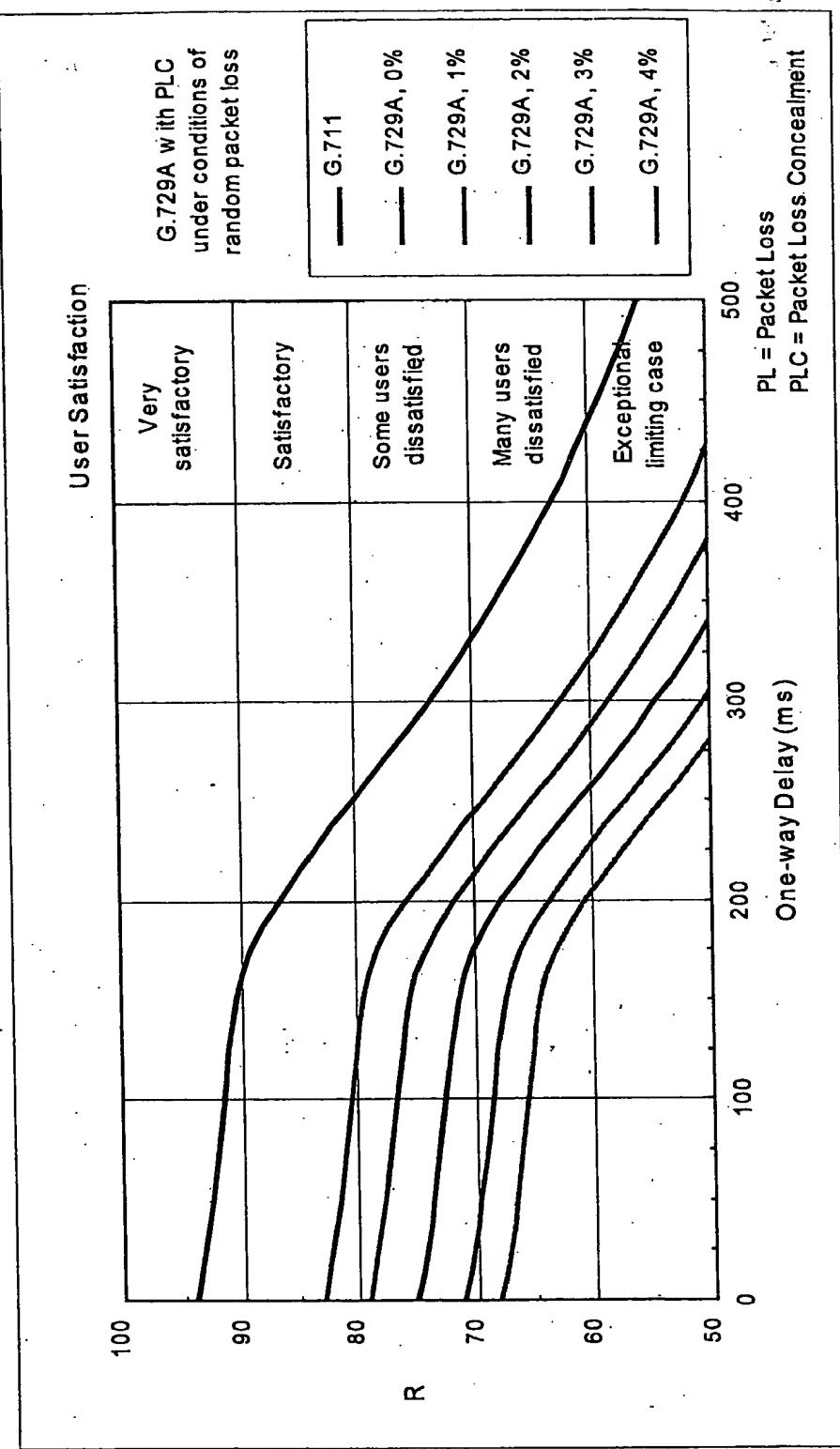


Fig. 30

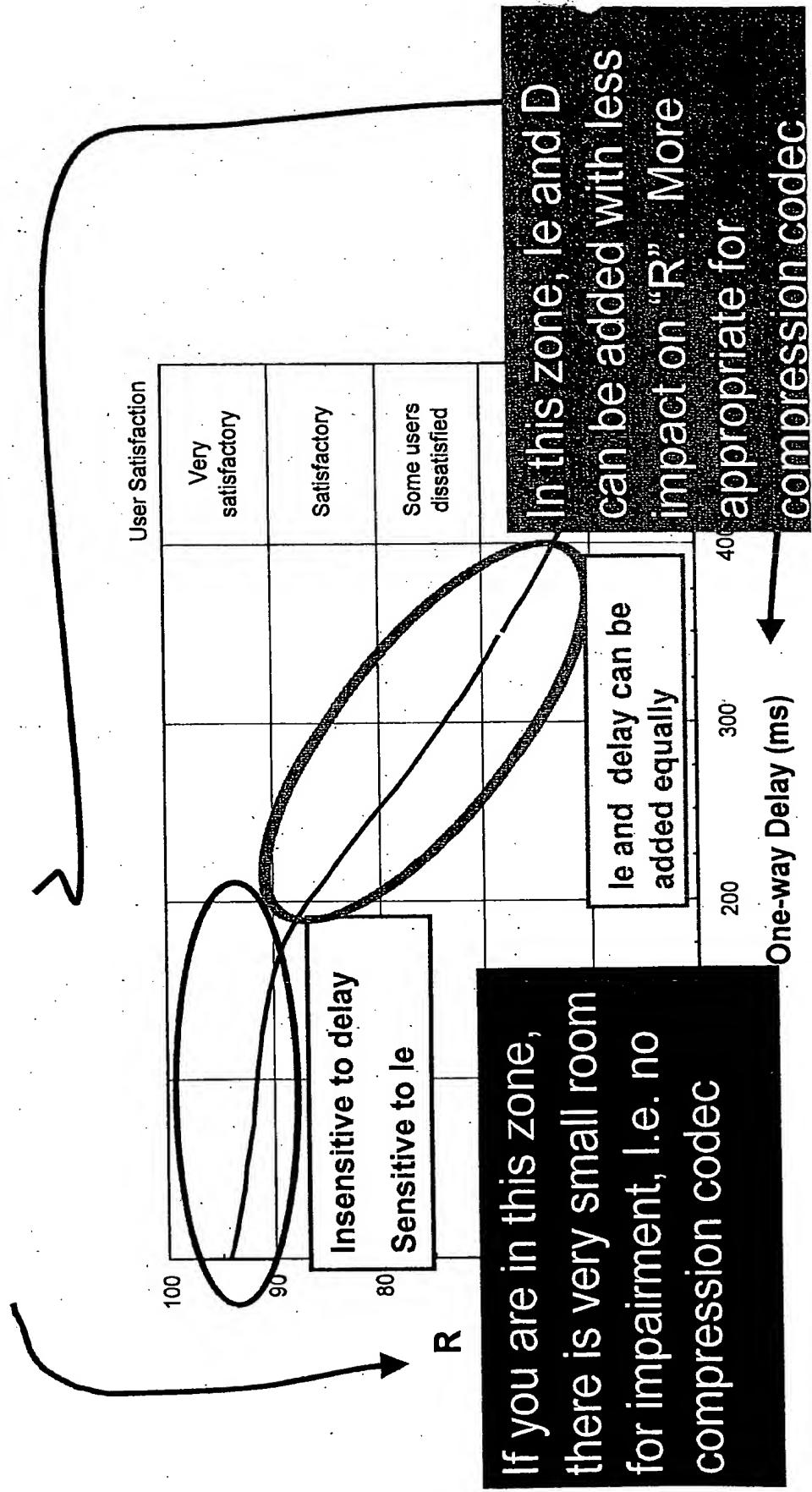


Fig. 31

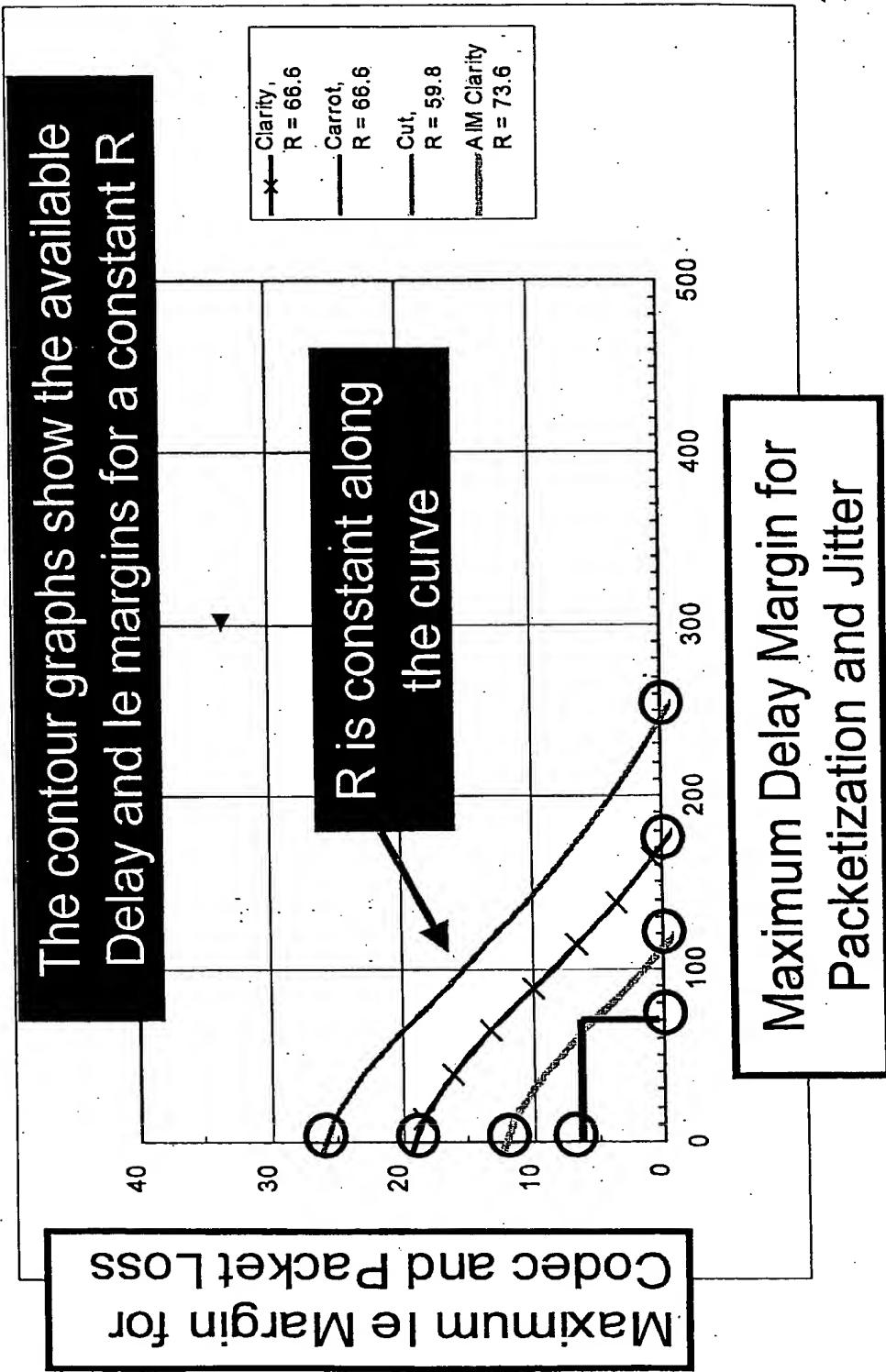


Fig. 32

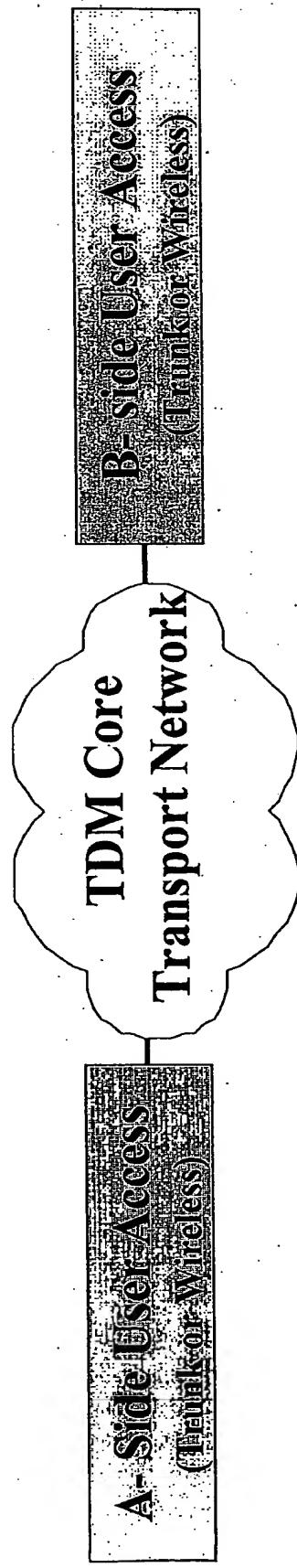
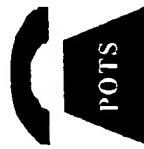


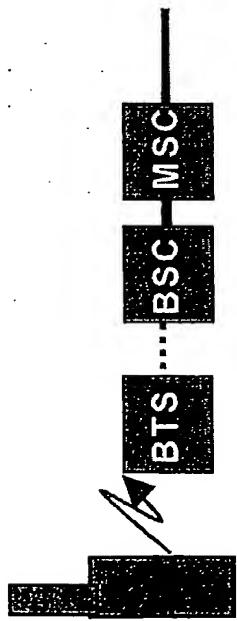
Fig. 33

	DEFINITION	EXPLANATION
Electric Circuit Noise (at 0 dB _r)	N _c (-70 dBmP)	
Room Noise	P ₀ (35 dBA)	35
Send Loudness Rating	SLR (8 dB)	11
Receive Loudness Rating	RLR (2 dB)	3
D-factor	D (3)	3
Noise Floor	N _{for} (-64 dBm0)	-64
Sidetone Masking Rating	STM _R (15)	15
Equipment Impairment Factor	I _e (0)	0
Expectation (Advantage) Factor	A (0)	0
Mean Intrinsic One-Way Delay (upper)	T _u (0 ms)	0
Mean Intrinsic One-Way Delay (lower)	T _l (0 ms)	0
Mean Intrinsic One-Way Delay	T _{ul} (0 ms)	0
Electrical Loss (upper)	L _u (dB)	0
Electrical Loss (lower)	L _l (dB)	0
Electrical Loss (upper = lower)	L _{ul} (dB)	0
Quantizing Distortion Units (upper)	Q _{duu} (1) [Note 1]	0
Quantizing Distortion Units (lower)	Q _{dul} (1) [Note 1]	0
Echo Return Loss	ERL (dB)	17



POTS

Fig. 34



BTS: Base Station
BSC: Base Station Controller
MSC: Mobile Switching Center

Round Trip Delay (ms)		
	Uplink	Downlink
Mobile Switching Center (MSC) (ms)	1	2
Base Station Controller (BSC) (ms)	2.5	40
Base Station (BTS) (ms)	15.8	40.8
Mobile Set (MS) (ms)	72.1	14.3
PSTN Wireless Access Delay (ms)	91.40	97.10
Impairment Factor (le)	5	5

Fig. 35

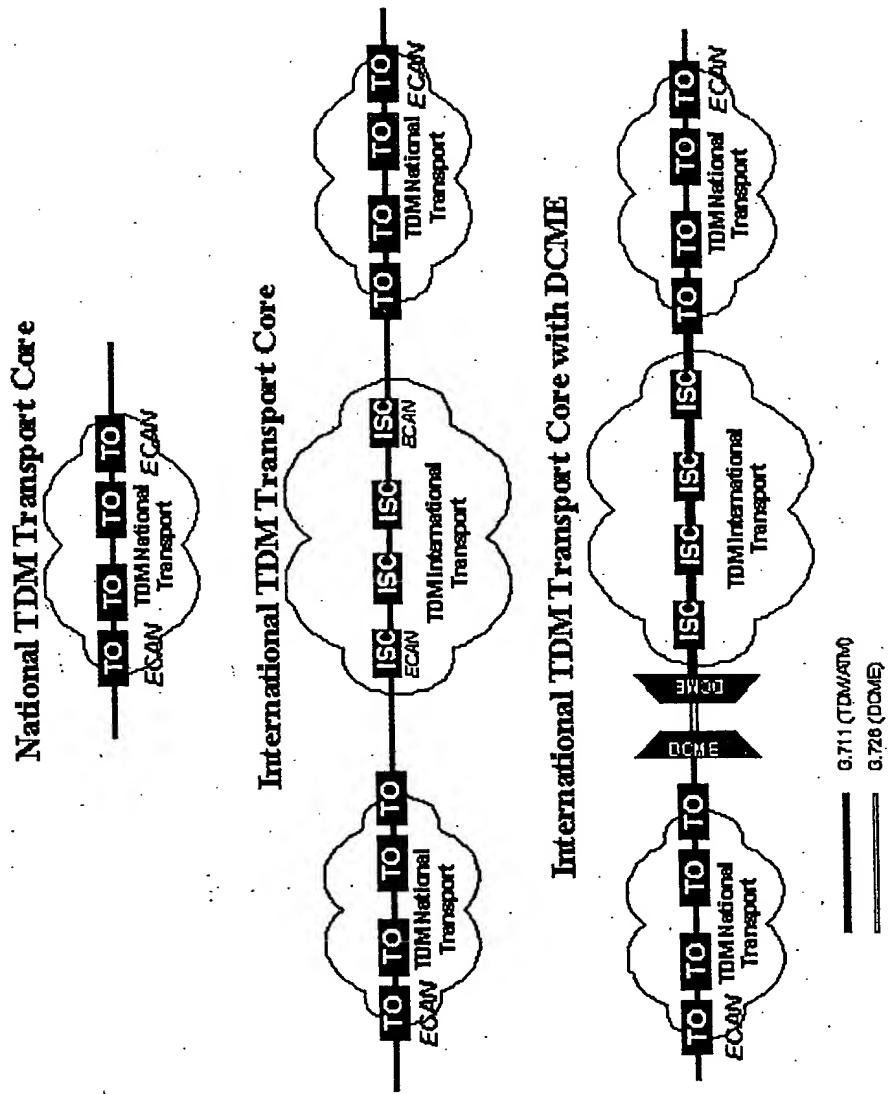


Fig. 36

	National Transmission Time (ms)	International Transmission Time (ms)	Total One-way Delay (ms)	Impairment Factor (le)
National Transmission Time	43	43	43	43
T2DCME (G.711/G.726 Conversion+DSL) (ms)	-	0	26	52
DCME2T (G.726/G.711 Conversion) (ms)	-	0	2	4
International Transmission Time (ms)	-	72	72	72
National Transmission Time	-	43	43	43
Total one-way delay (ms)	43	158	186	214
Impairment Factor (le)	0	0	7	14
				21

Fig. 37

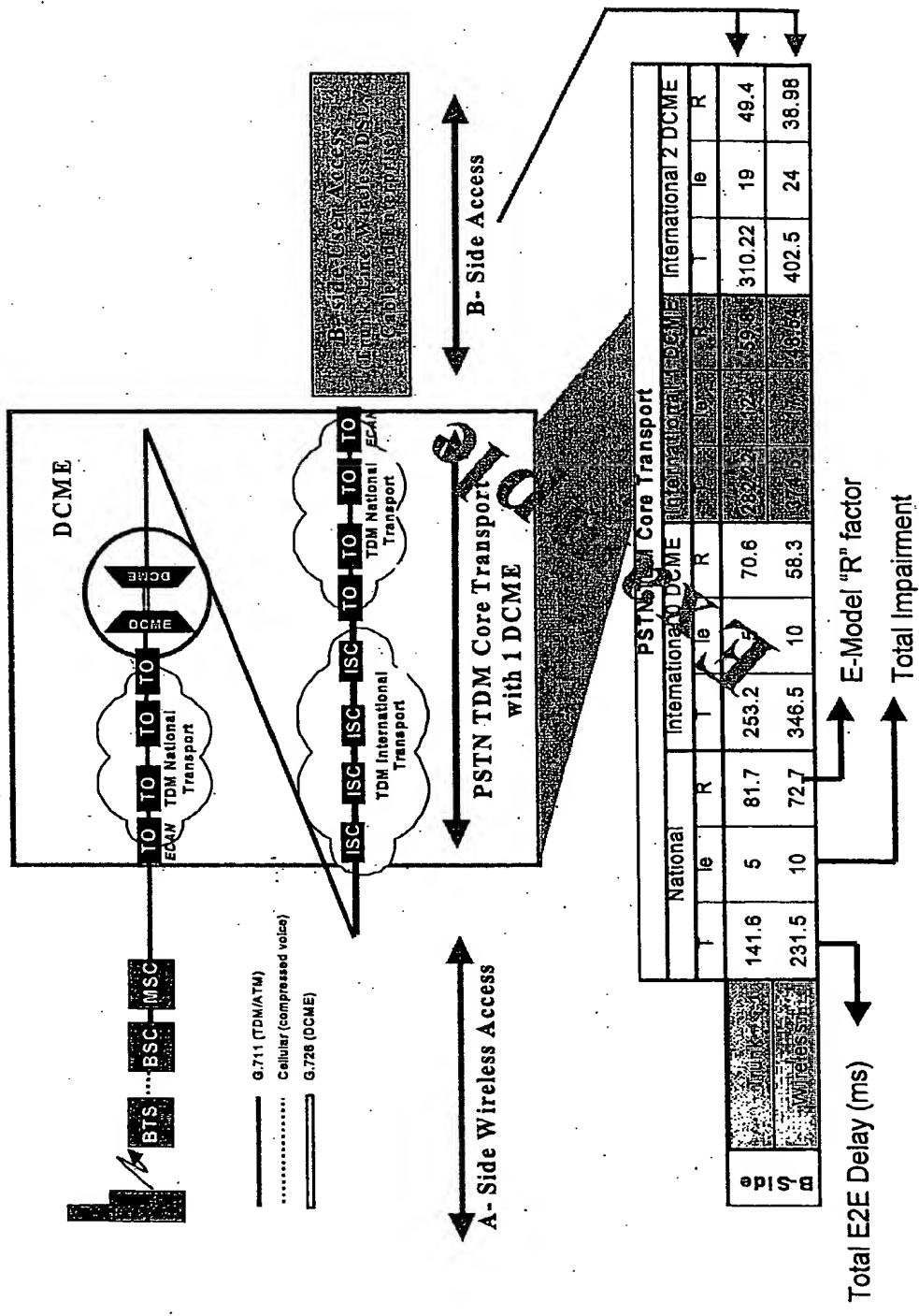
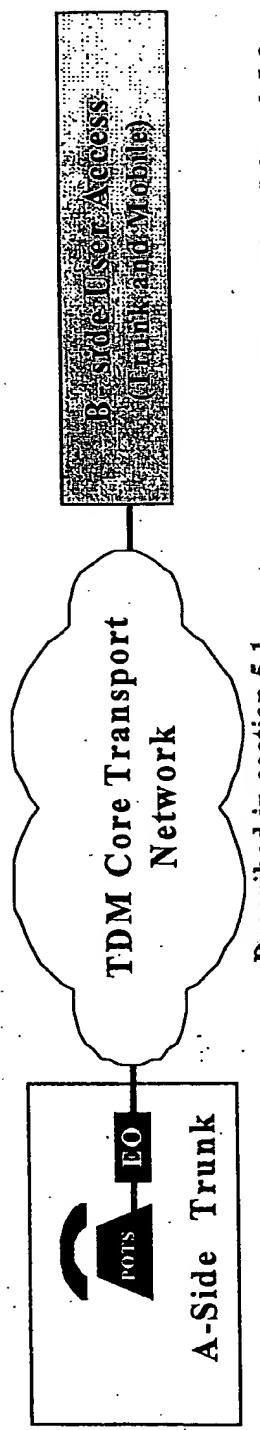


Fig. 38

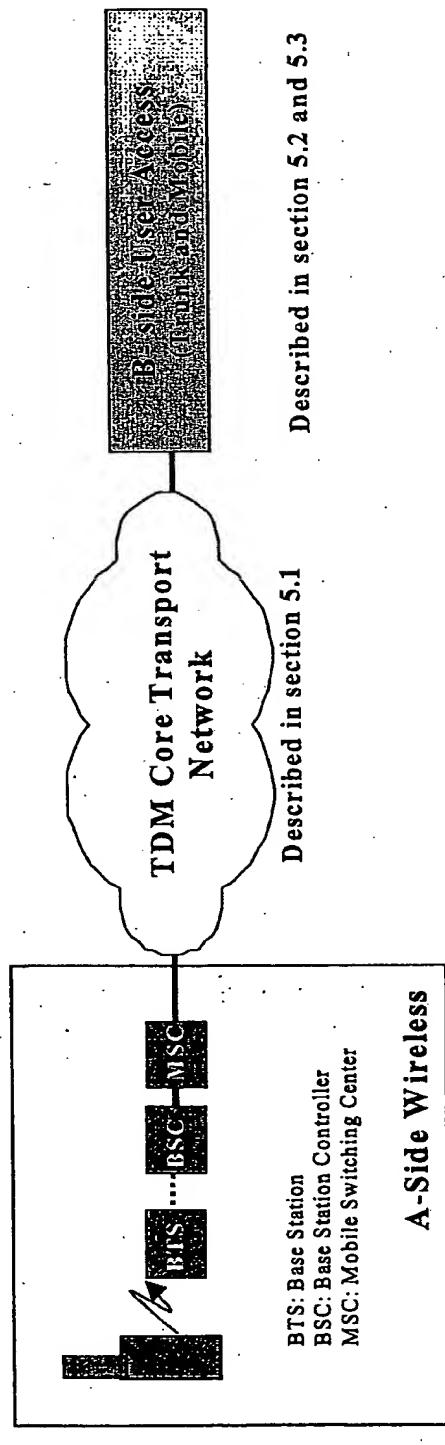


Described in section 5.1

Described in section 5.2 and 5.3

Trunk Address	Type	National	International			ISDN			International			ISDN		
			T	e	R	T	e	R	T	e	R	T	e	R
46	0	87.8	161.22	0	85.8	190.22	7	76.8	218.22	14	66.6			
139.24	5	81.7	253.22	5	70.6	282.22	12	59.8	310.22	19	49.4			

Fig. 39



Wireless Access	International 0 DCME			International 1 DCME			International 2 DCME			International 2 DCME		
	T	Ie	R	T	Ie	R	T	Ie	R	T	Ie	R
Total	141.6	5	81.7	253.2	5	70.6	282.22	12	59.8	310.22	19	49.4
Wireless	231.5	10	72.7	346.5	10	58.3	374.5	17	48.54	402.5	24	38.98

Fig. 40

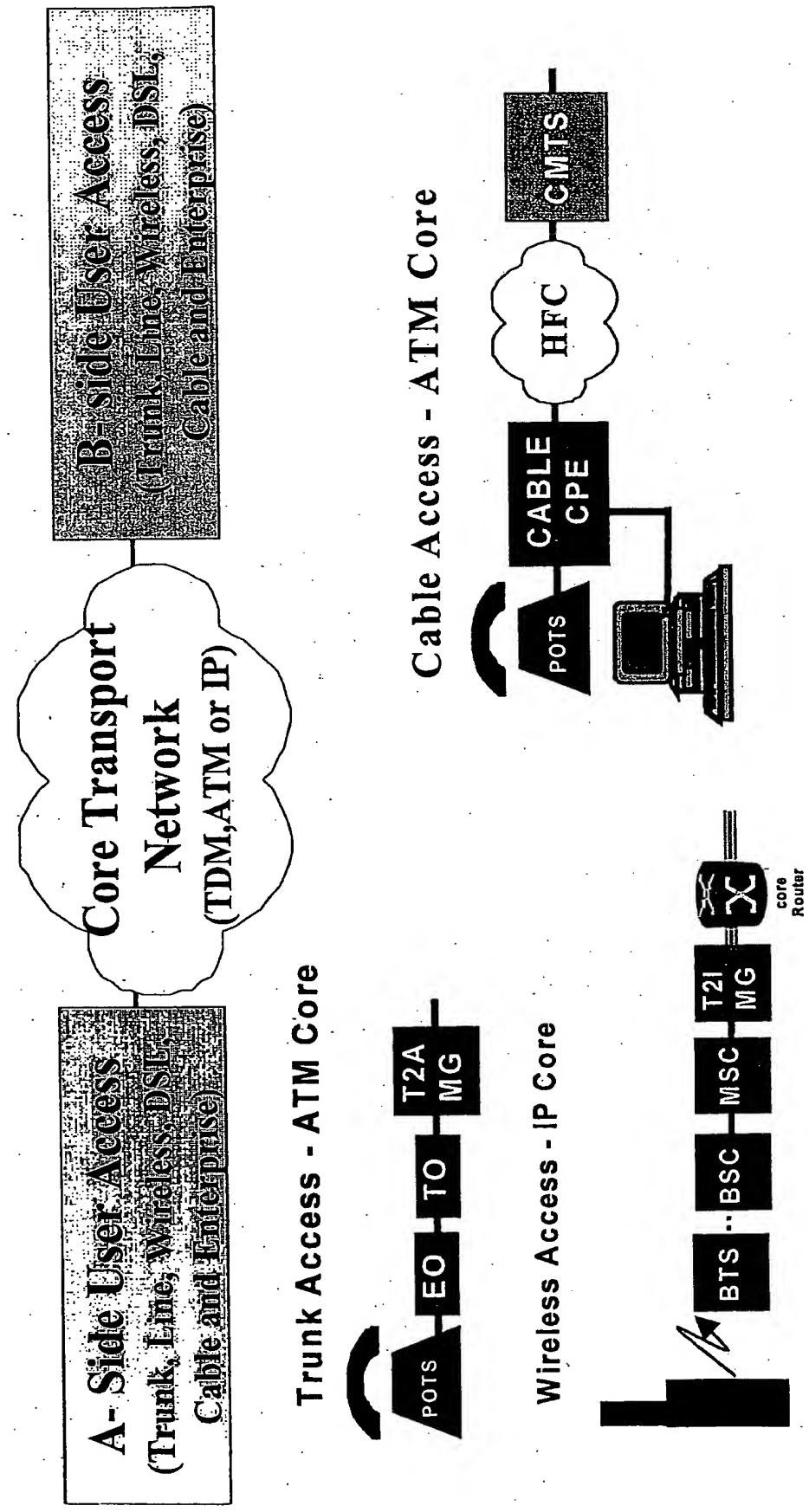


Fig. 41

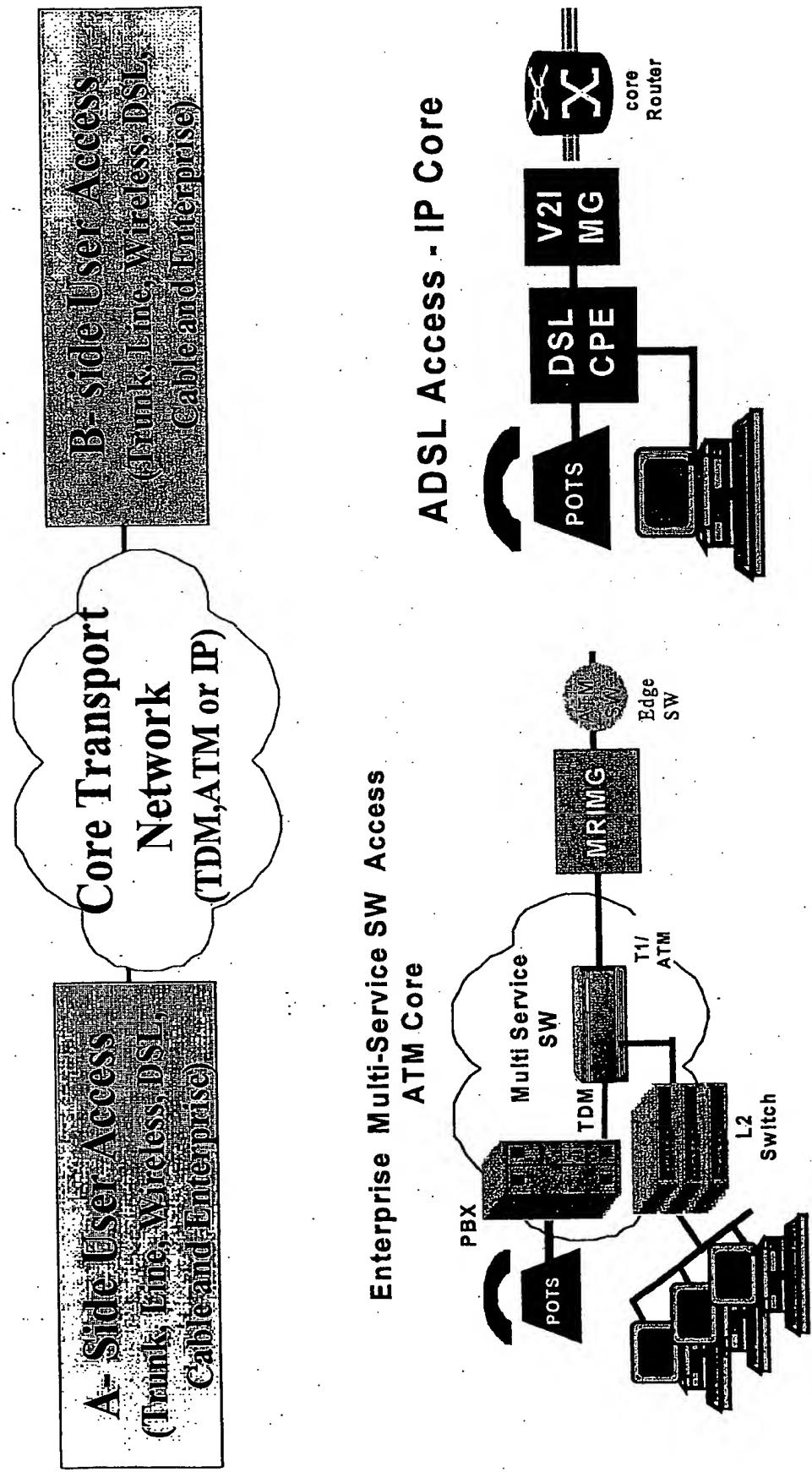


Fig. 42

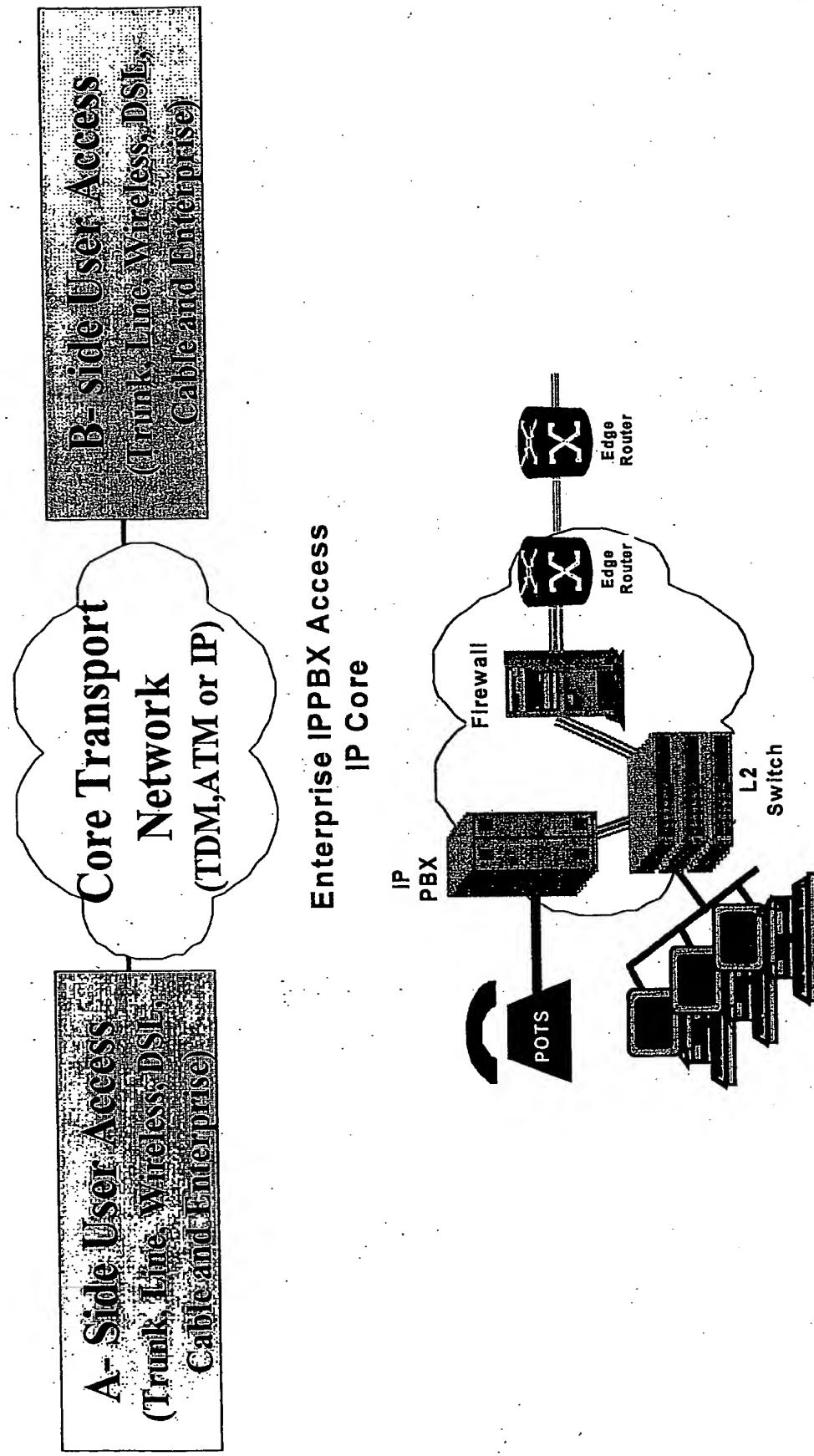


Fig. 43

Which impairments are being considered in the models?

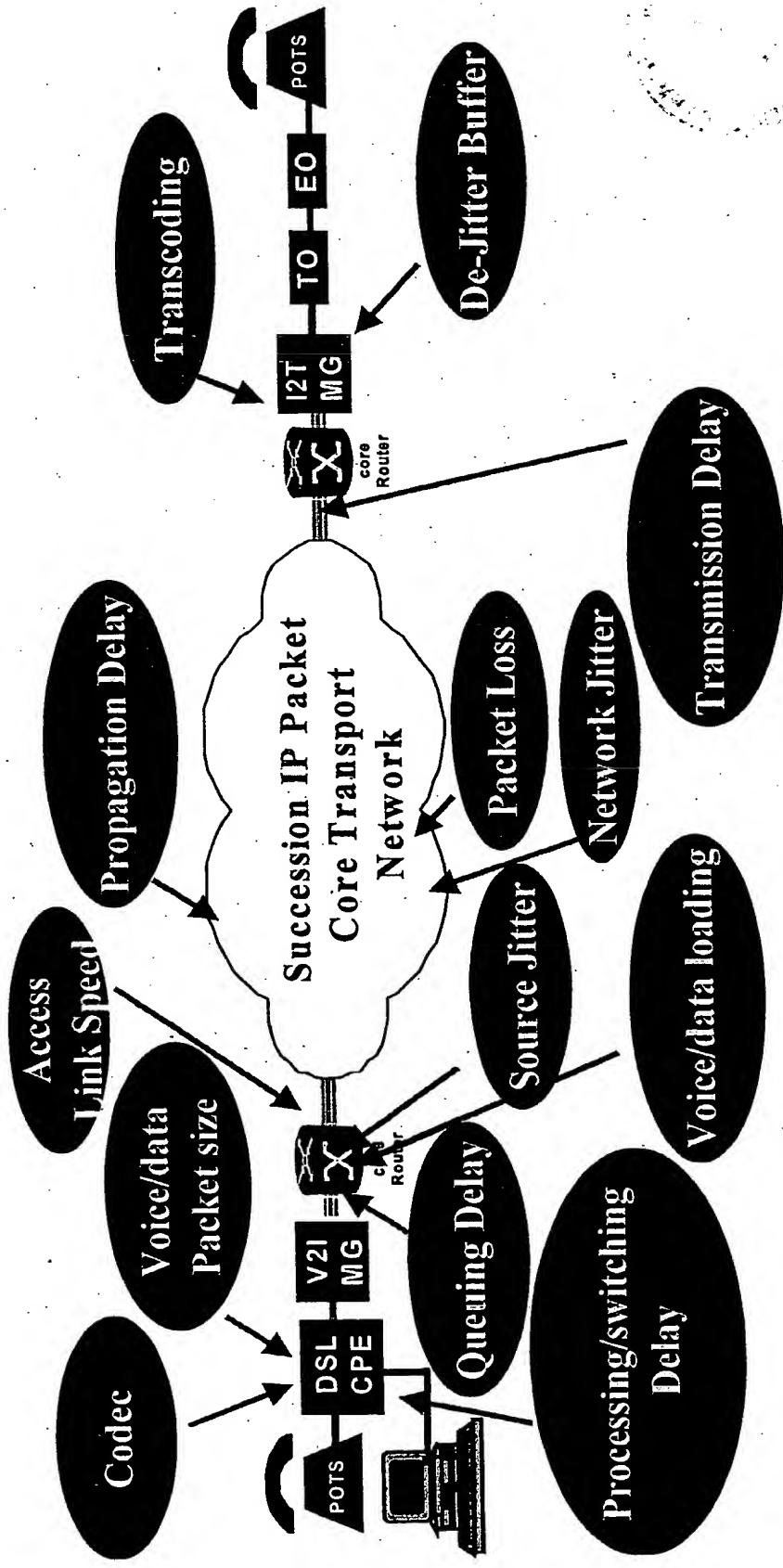


Fig. 44

Trunk Access - ATM Core



	0	1.5	0.75	0.5
Set delay (Side A) (ms)				
End Office Delay (Side A) (ms)				
Tandem Office Delay (Side A) (ms)				
T2AMG delay (Side A) (ms)				
Trunk Access delay (ms)	2.75			
Impairment Factor (Ie)	0			

Wireless Access - IP Core

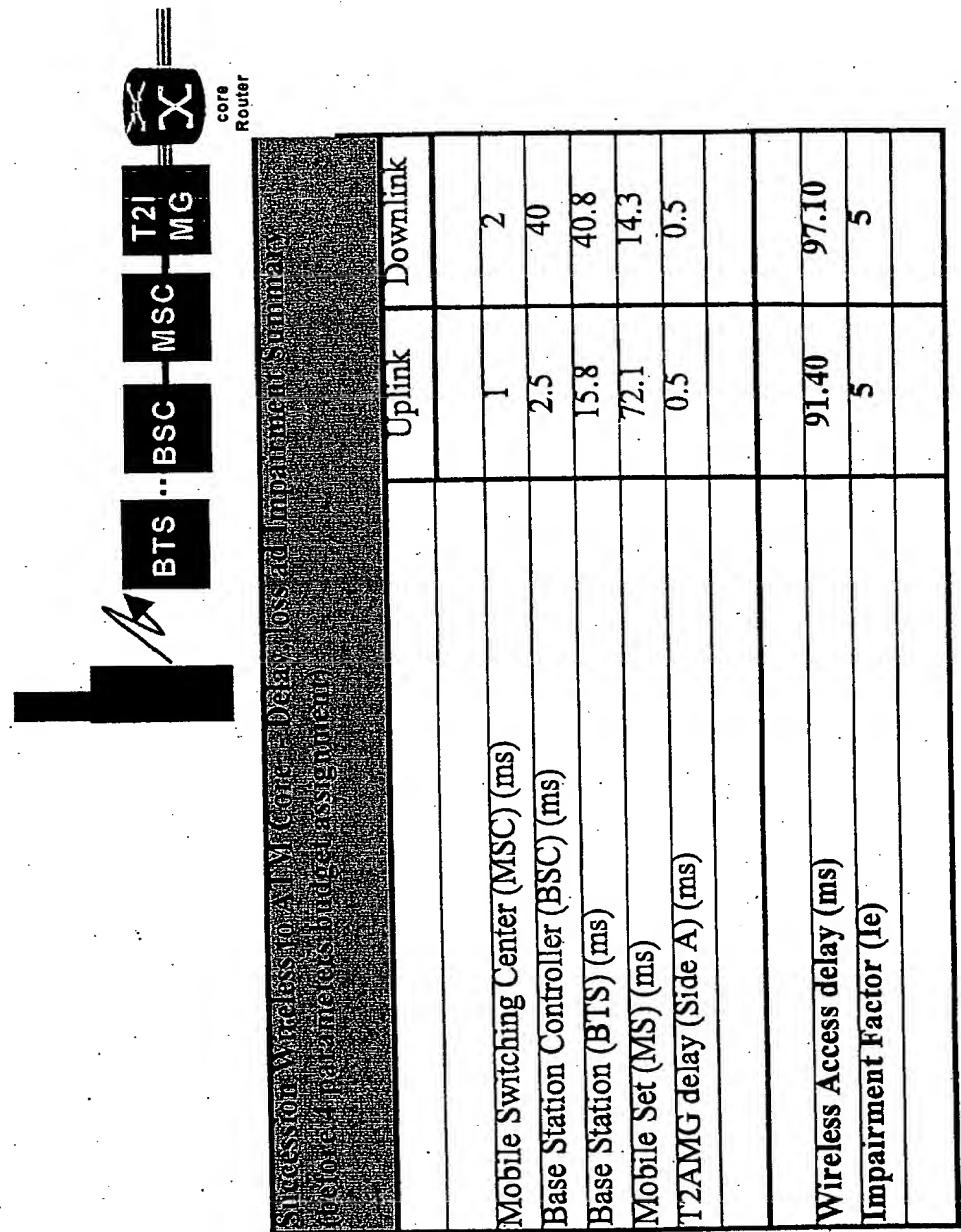


Fig. 45

Fig. 46

Link Budget		Link Loss		CPE	
Link Speed	510 Kbps	3000 Kbps	note [1]		
Voice packet size (byte)	160	160	note [2]		
Voice packet overhead (RTP/UDP/IP)	48	48			
Data packet size (byte)	512	512			
Data packet overhead	48	48			
Voice packet link utilization (%)	10.0%	10.0%			
Data packet link utilization (%)	90.0%	90.0%			
Fixed Delay					
- Serialization delay for voice packet (ms)	3.26	0.55	note [3]		
- DSP & CPU processing delay (ms)	12.00	14.00	note [4]		
- Packetization Delay (ms)	0.00	N/A	note [5]		
Variable Delay					
- Average Voice data contention (ms)	4.57	0.78	note [6]		
- Maximum Voice data contention (ms)	9.15	1.55	note [6]		
- De-Jitter buffer delay (ms)	N/A	0.00	note [5]		
Other Impairments					
- Packet Loss (%)	0.00	0.00	note [6]		
Minimum Delay (Fixed Delays) (ms)					
Average Delay (Fixed+Average Variable Delays) (ms)	15.26	14.55			
Maximum Delay (Fixed+ Max Variable Delays) (ms)	19.84	15.33			
	24.41	16.11			

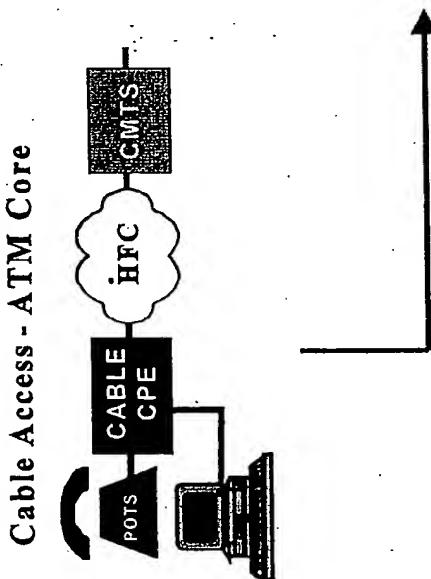


Fig. 47

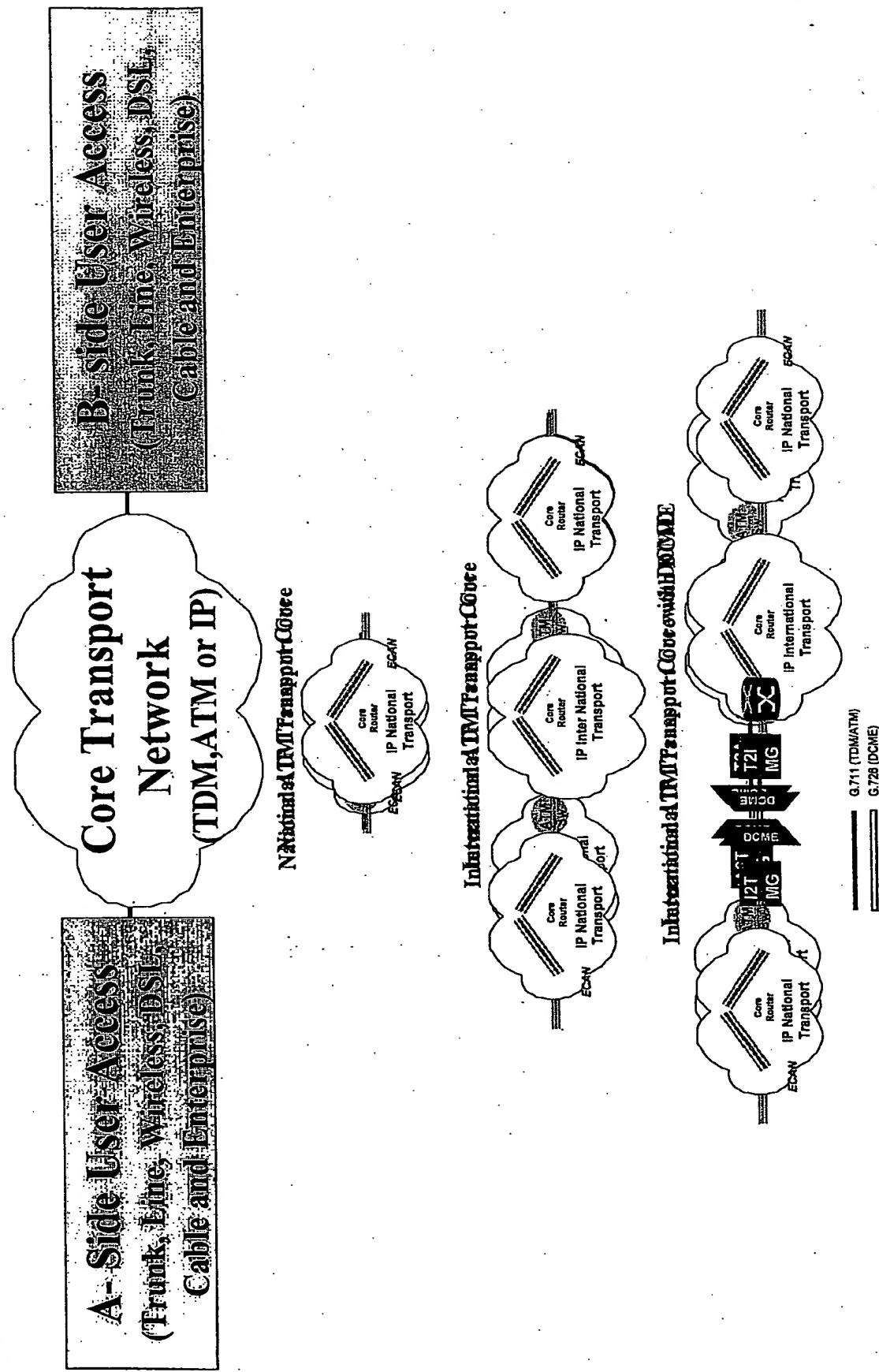


Fig. 48

Terrestrial Transport Delay		Submarine Transport Delay		Total Delay	
Terrestrial Distance (km)	8000	8000	8000	8000	Note [1]
Terrestrial propagation Delay @ 5us / km (ms)	40	40	40	40	From G.114
Submarine Distance (km)	-	-	-	-	-
Submarine propagation Delay @ 6us / km (ms)	-	-	-	-	From G.114
Number of hop	5	8	8	4	From I.356, TIA IS-810 G.114
Equipment processing time (ms)	1ms x 5	0.03ms x 8	0.75ms x 4	0.75ms x 4	From I.356 QoS class 1
Jitter (ms)	note [1]	1.5 note [3]	0	0	Note [2]
Total Delay (ms)	45	41.74	43	43	Note [2]

Terrestrial Transport Delay		Submarine Transport Delay		Total Delay	
Terrestrial Distance (km)	16000	16000	16000	16000	Note [1]
Terrestrial Delay @ 5us / km (ms)	80	80	80	80	From G.114
Number of hop	15	19	19	12	From I.356, TIA IS-810
Equipment processing time per hop	1	0.03	0.75	0.75	G.114
Equipment processing time (ms)	15	0.57	9	9	G.115
Submarine Distance (km)	11500	11500	11500	11500	
Submarine Delay @ 6us / km (ms)	69	69	69	69	
Jitter (ms)	note [1]	3	0	0	1.356 QoS class 1
Total Delay (ms)	164	149.57	158	158	Note [2]

Fig. 49

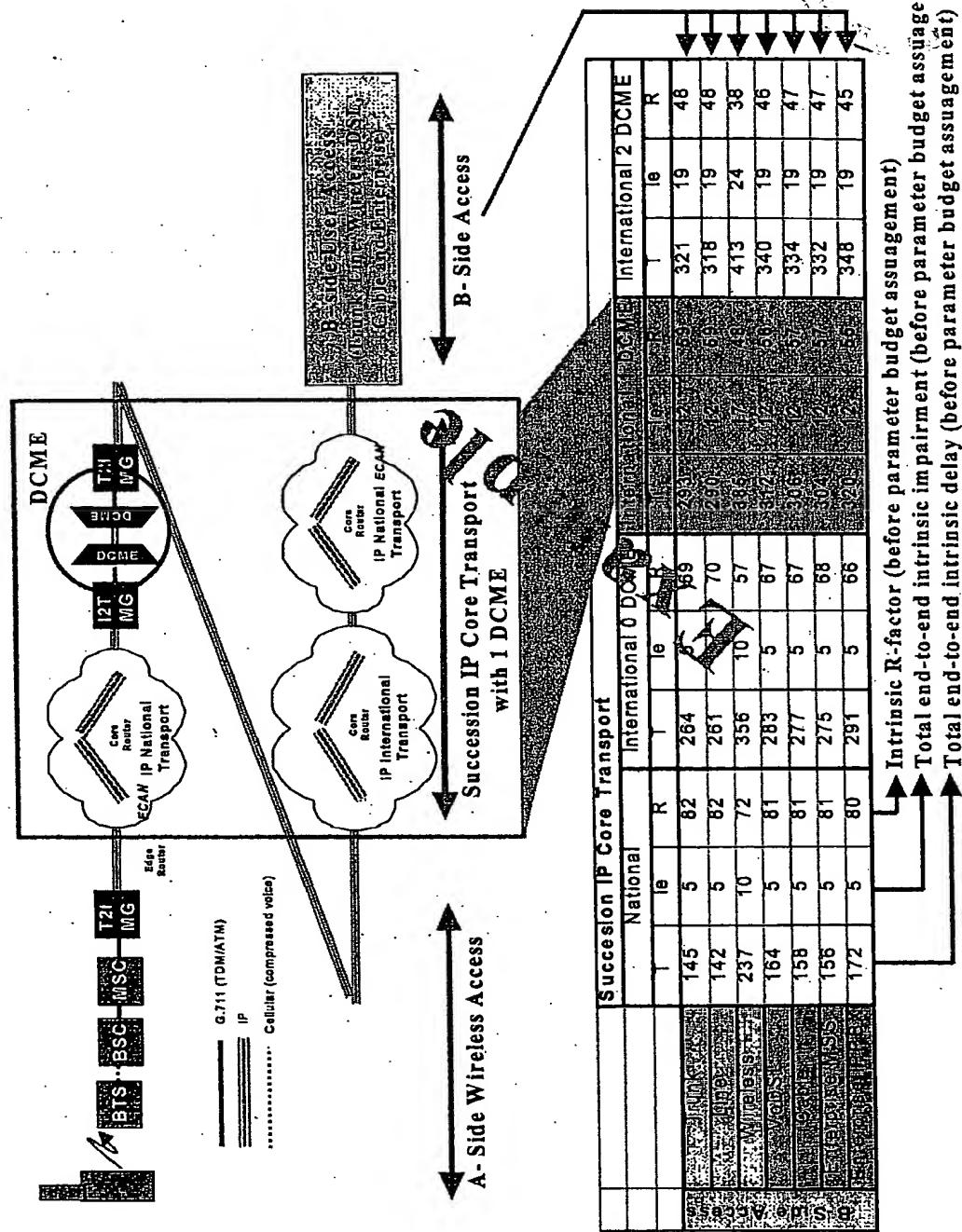
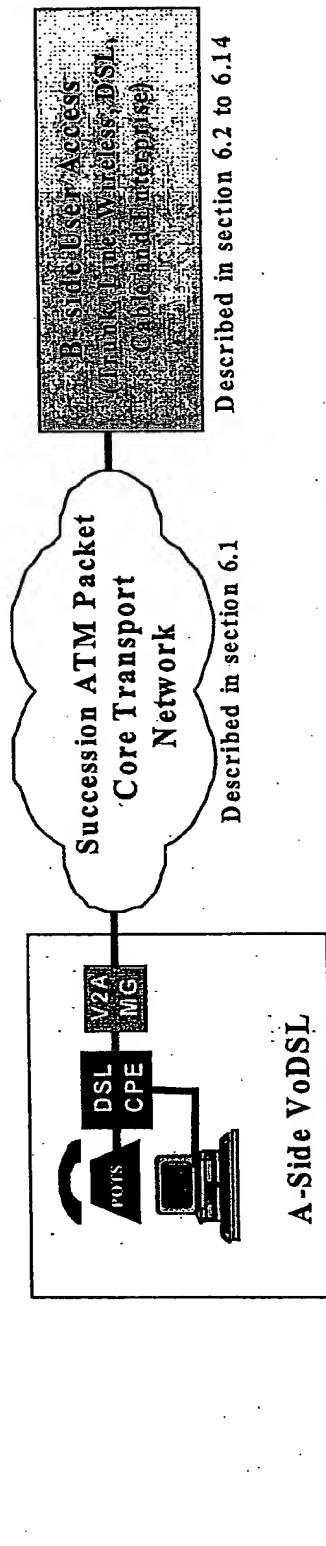


Fig. 50

ATM Core Transport											
National			International 0 DCME			International 1 DCME			International 2 DCME		
	Ie	R	I	Ie	R	Ie	R	Ie	R	Ie	R
AT&T	47	0	88	161	0	86	190	7	77	218	14
AT&T	45	0	88	159	0	86	188	7	77	216	14
AT&T	139	5	82	253	5	71	282	12	60	310	19
AT&T	66	0	87	180	0	85	209	7	75	237	14
AT&T	61	0	88	175	0	85	204	7	75	232	14
AT&T	48	0	88	162	0	86	191	7	77	219	14
AT&T	64	0	88	178	0	85	207	7	75	235	14
B-Side Access										64	64

Note: The four parameters: packetization delay, delay jitter, codec and packet loss have been set to zero. Those four parameters will be determined based upon the available margin. The margin is determined based on the benchmark comparison of an end-to-end Succession network with the closest benchmark representation of existing networks (PSTN only, mobile to PSTN, or mobile to mobile).

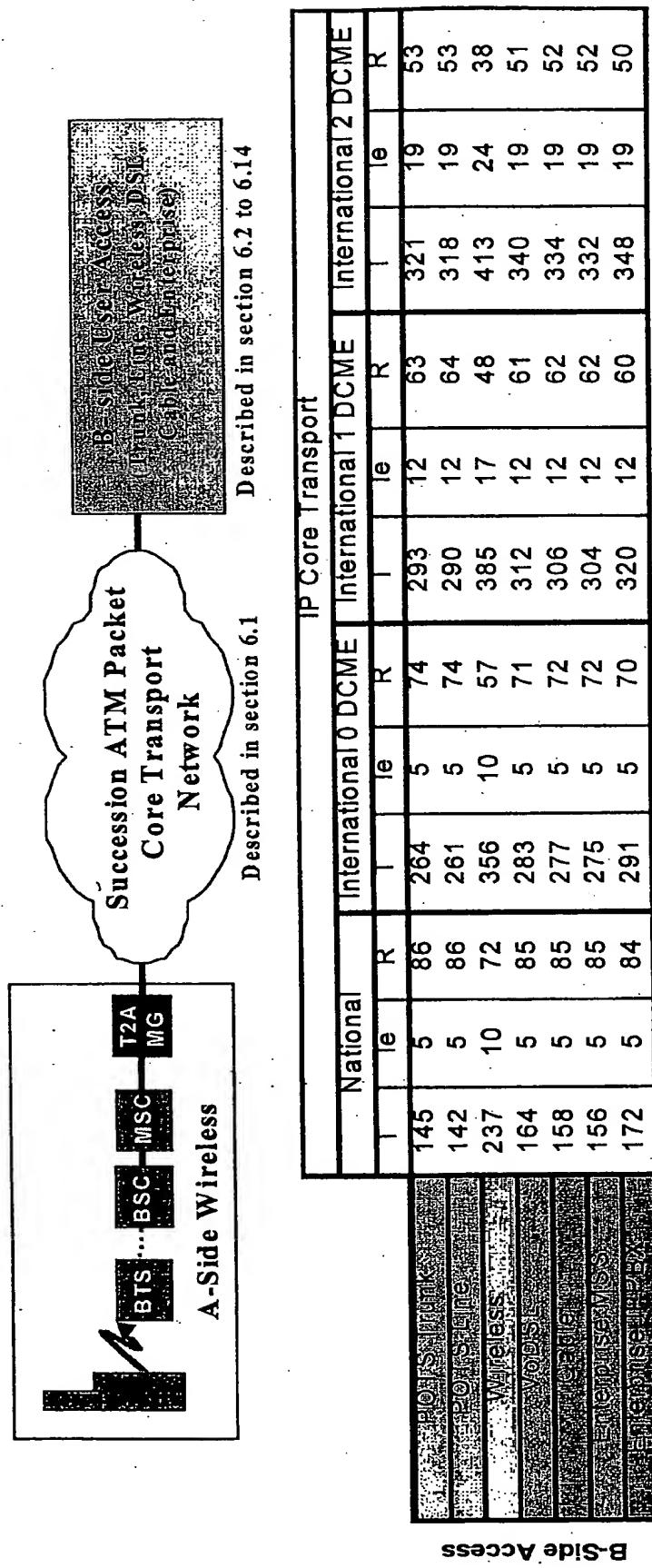
Fig. 51



ATM Core Transport									
National			International 0 DCME			International 1 DCME			International 2 DCME
	T	e	R	T	e	R	T	e	R
Local	66	0	87	180	0	85	209	7	75
Inter-Service	64	0	88	178	0	85	207	7	75
Inter-Region	158	5	81	272	5	68	301	12	57
Inter-Country	86	0	87	200	0	83	229	7	72
Inter-Continent	80	0	87	194	0	83	223	7	73
Transoceanic	67	0	87	181	0	85	210	7	75
Trans-Pacific	84	0	87	198	0	83	227	7	73
Total								255	14
									62

Note: The four parameters; packetization delay, delay jitter, codec and packet loss have been set to zero. Those four parameters will be determined based upon the available margin. The margin is determined based on the benchmark comparison of an end-to-end Succession network with the closest benchmark representation of existing networks (PSTN only, mobile to PSTN, or mobile to mobile).

Fig. 52



Note: The four parameters: packetization delay, jitter, codec and packet loss have been set to zero. Those four parameters will be determined based upon the available margin. The margin is determined based on the benchmark comparison of an end-to-end Succession network with the closest benchmark representation of existing networks (PSTN only, mobile to PSTN, or mobile to mobile).

Fig. 53

R Succession

ATM Core Transport Network

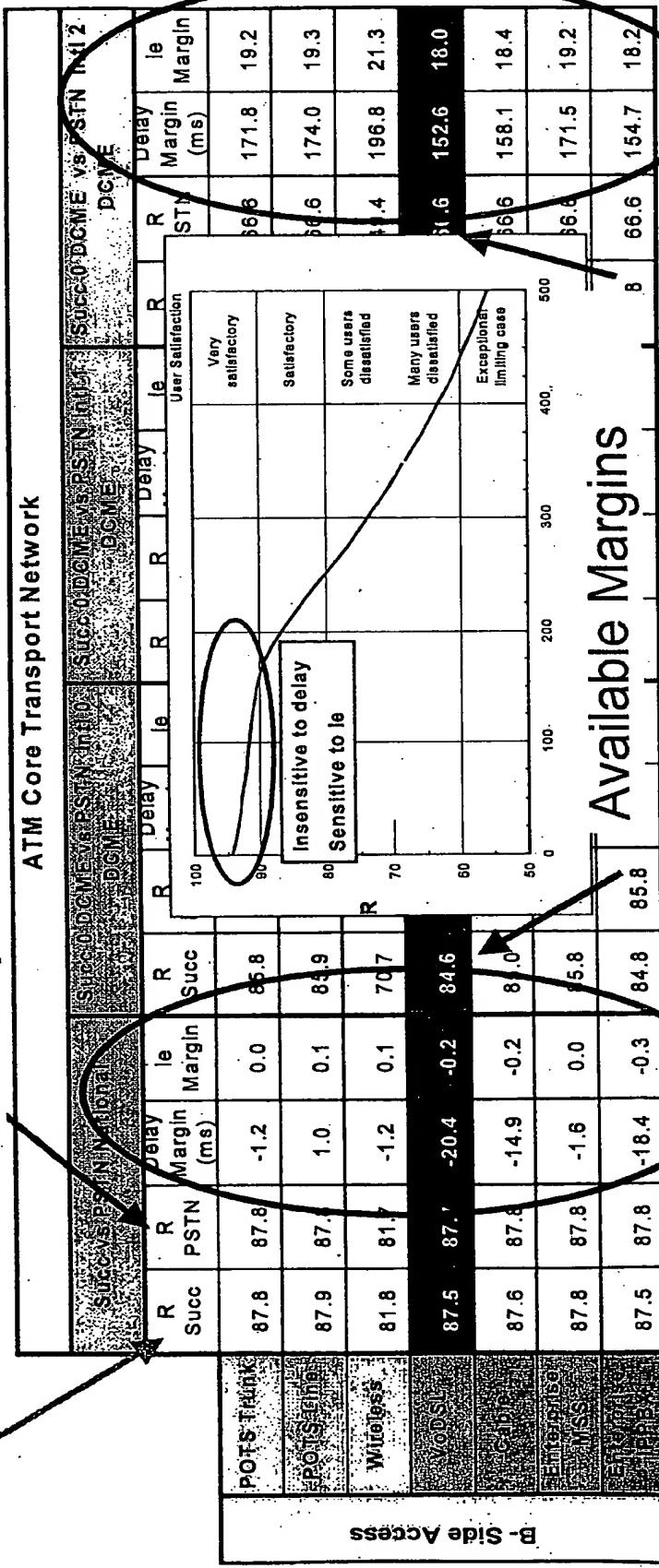
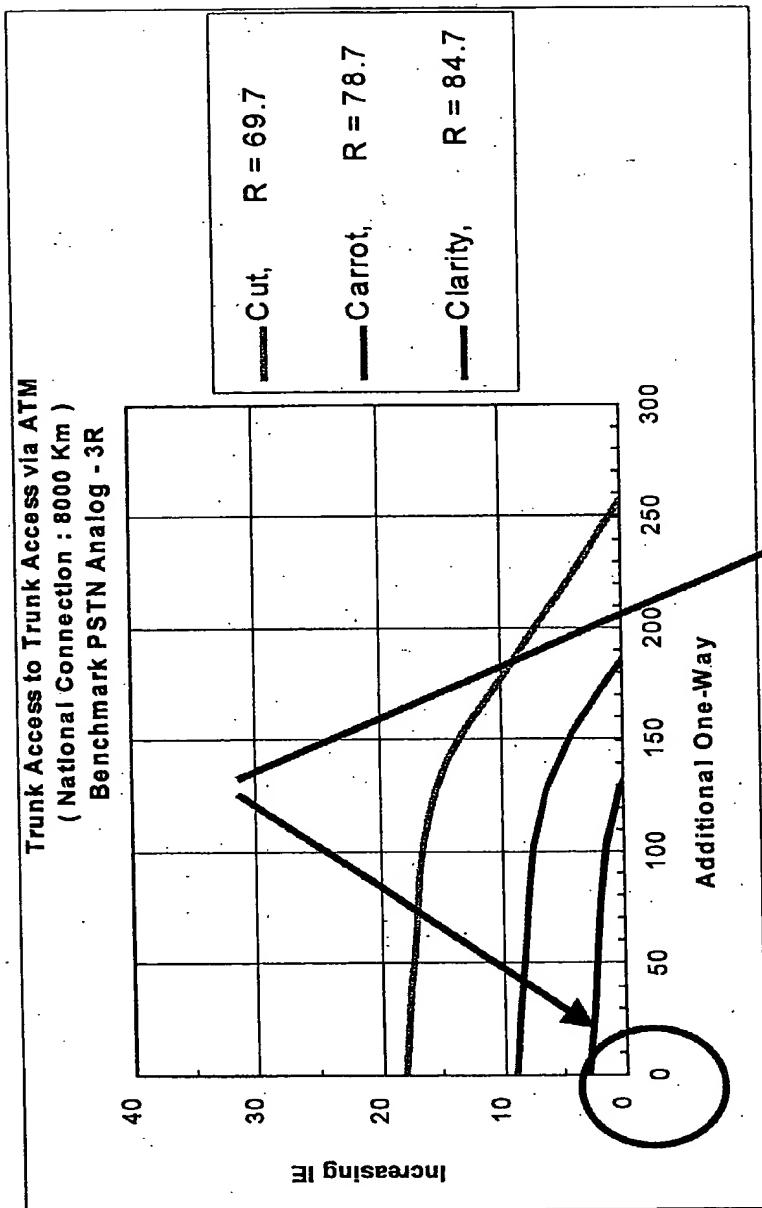


Fig. 54



IE Budget =	3	9	18
Delay Budget =	130	186	257

Fig. 55

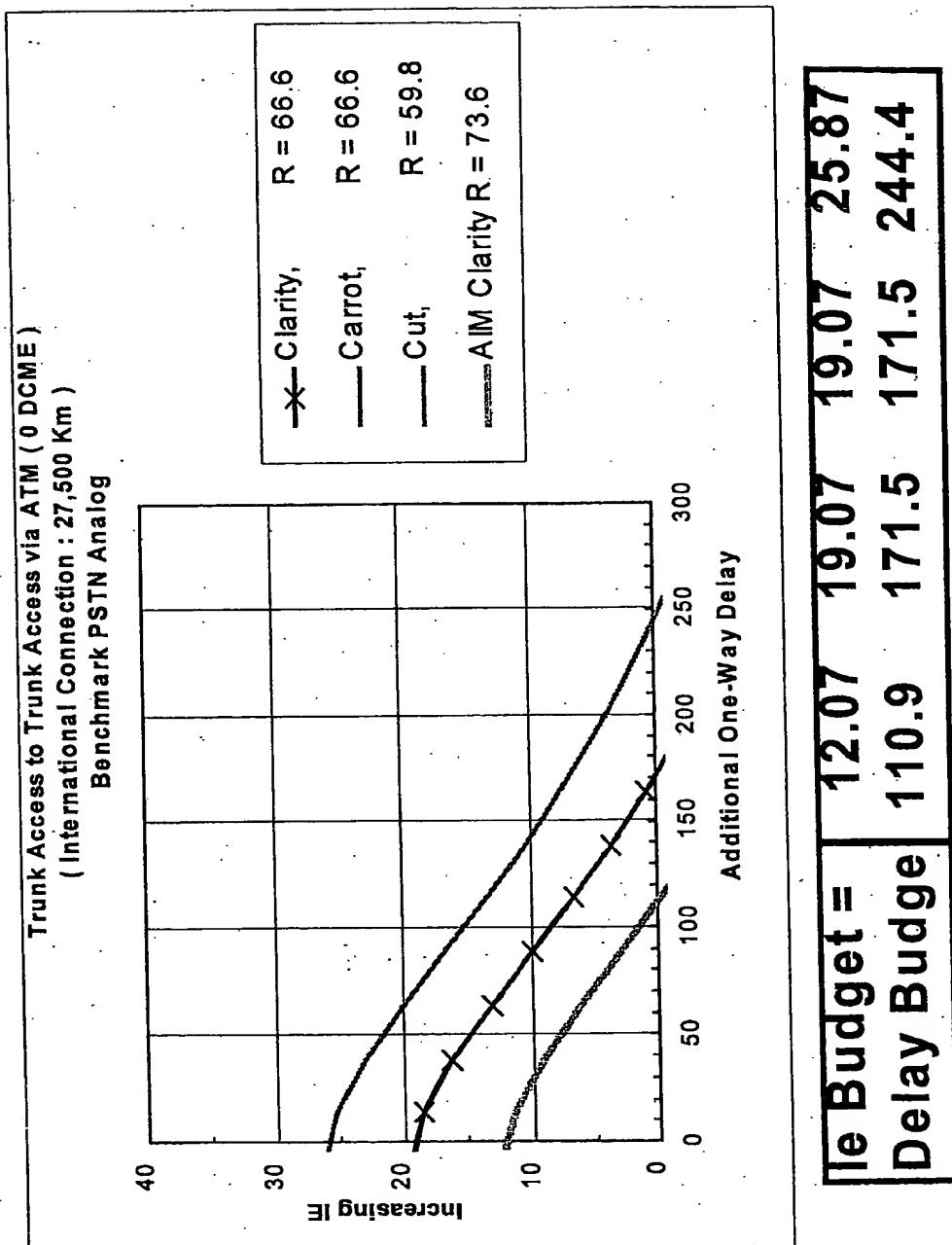


Fig. 56

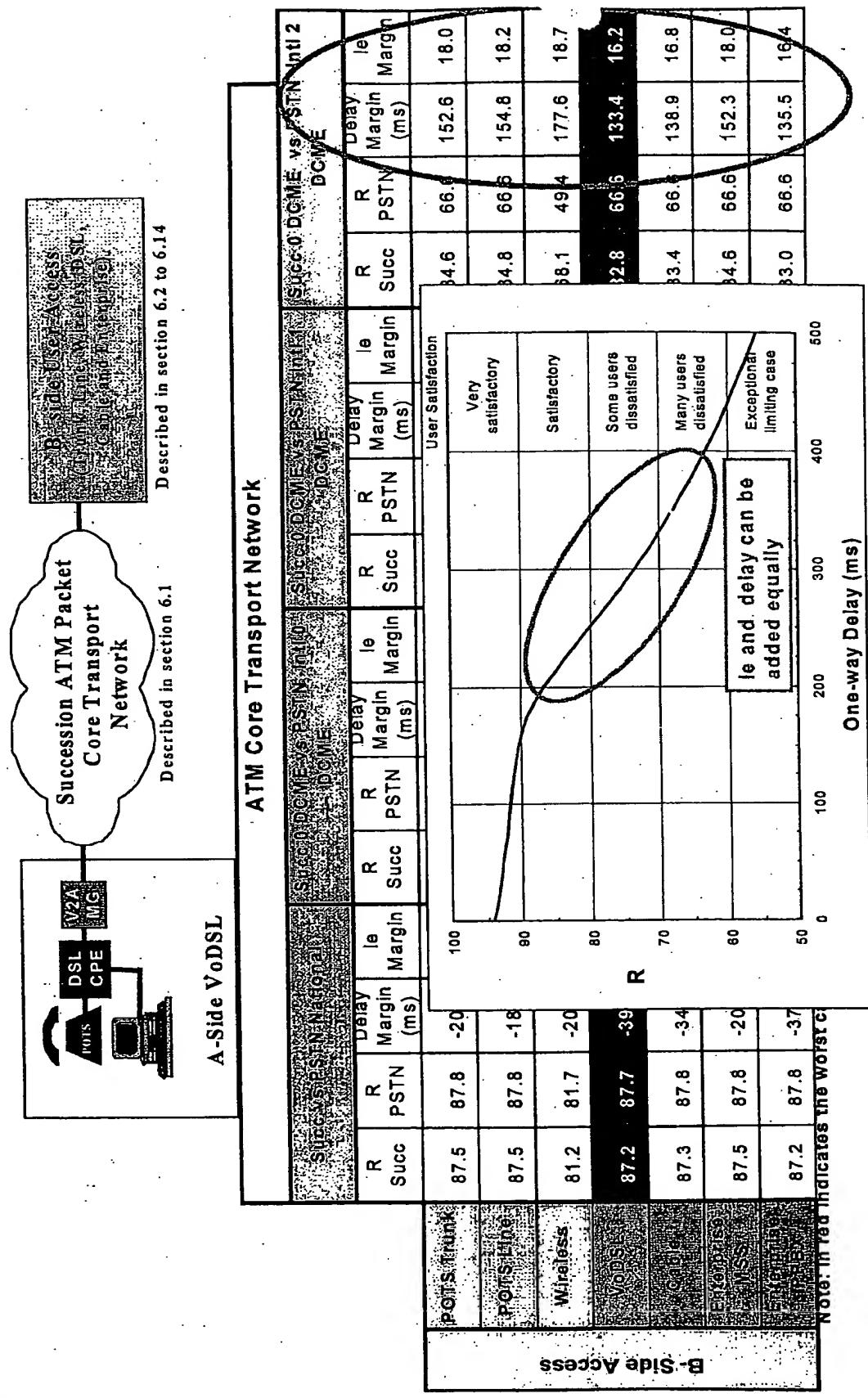
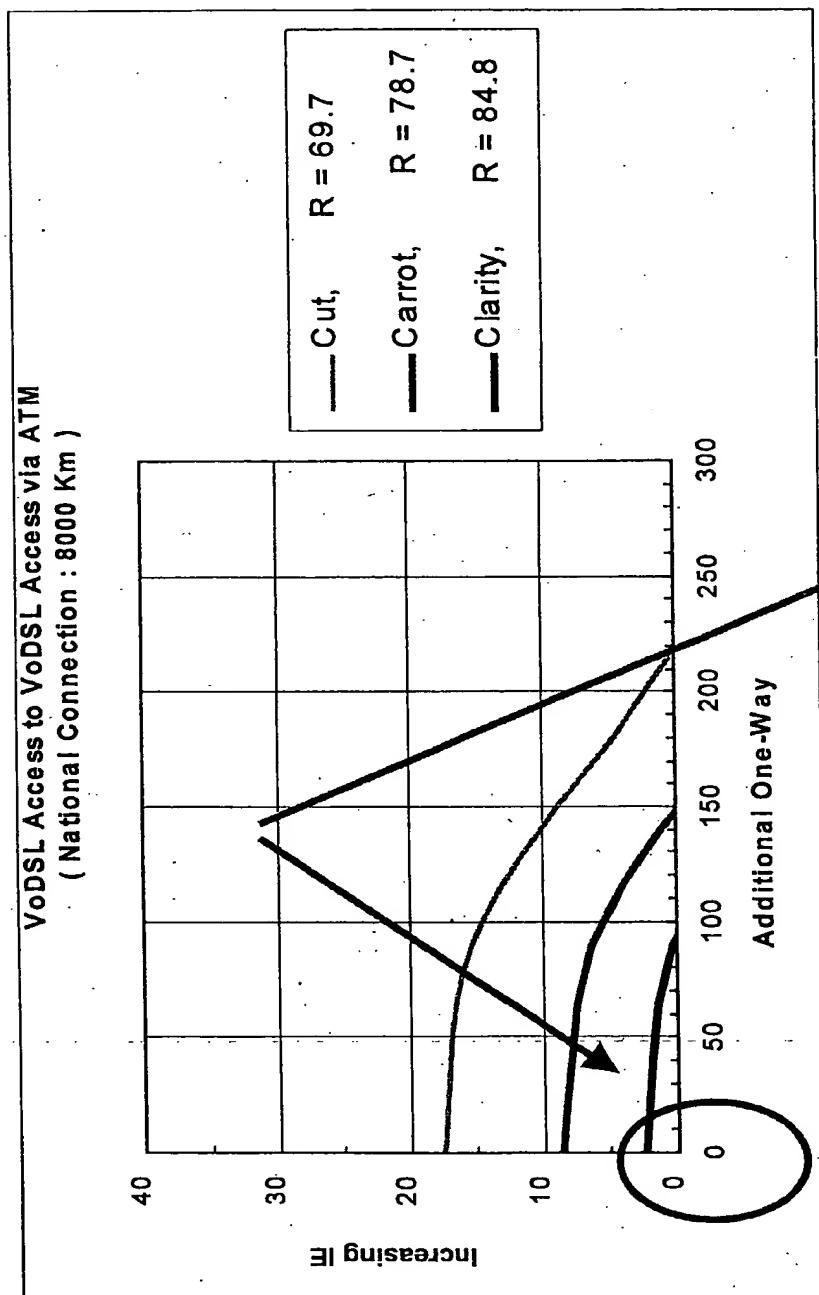
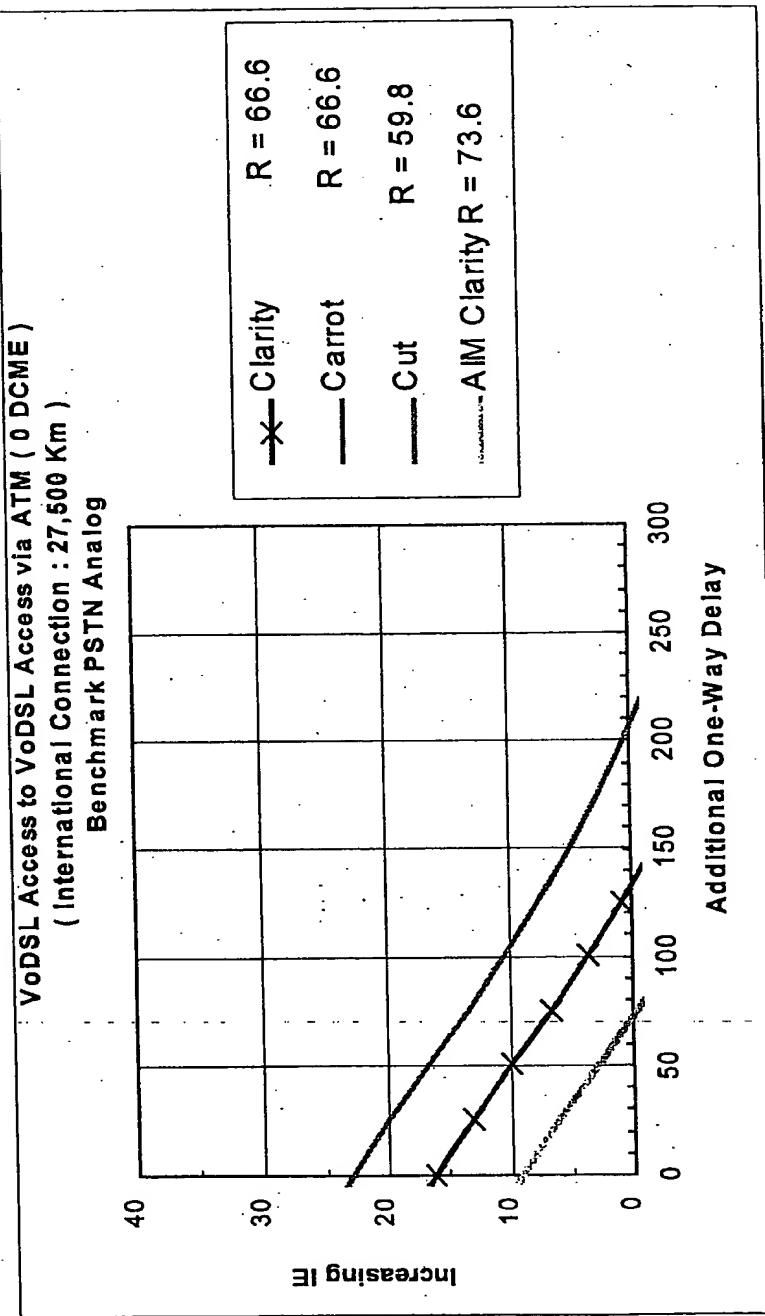


Fig. 57



IE Budget =	2	8	17
Delay Budget =	92	147	219

Fig. 58



Te Budget =	9.207	16.21	23.01
Delay Budget =	72.54	133.1	206

Fig. 59

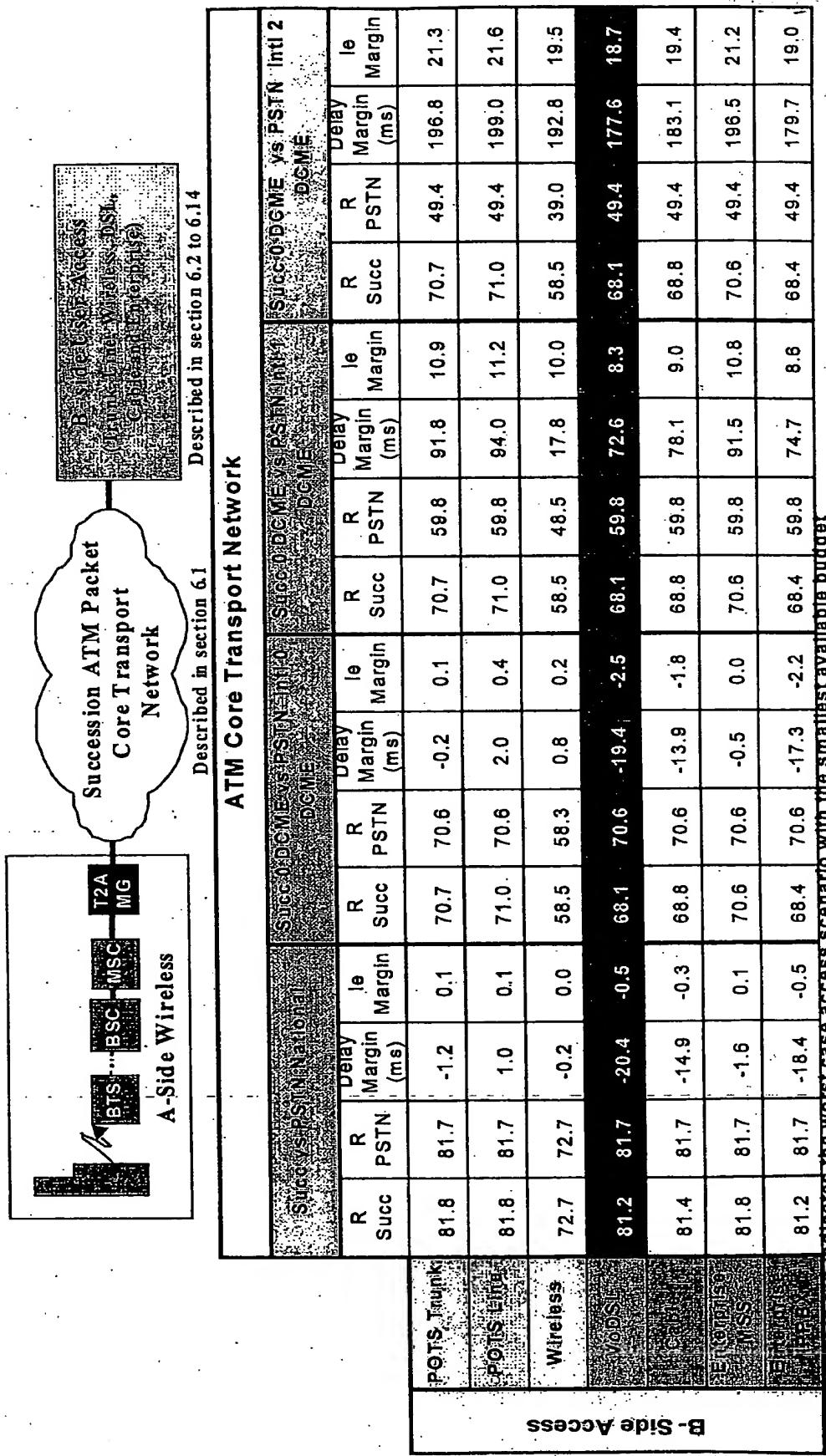
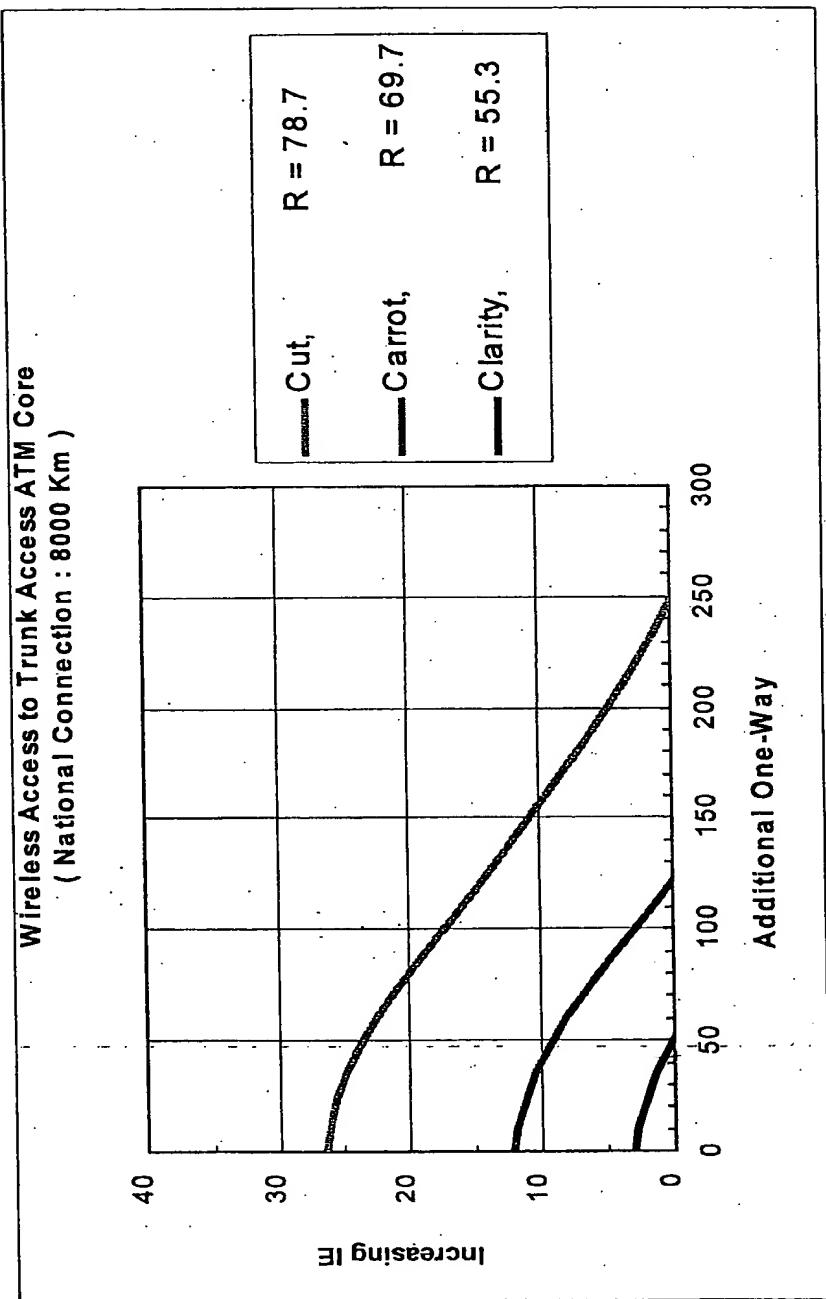
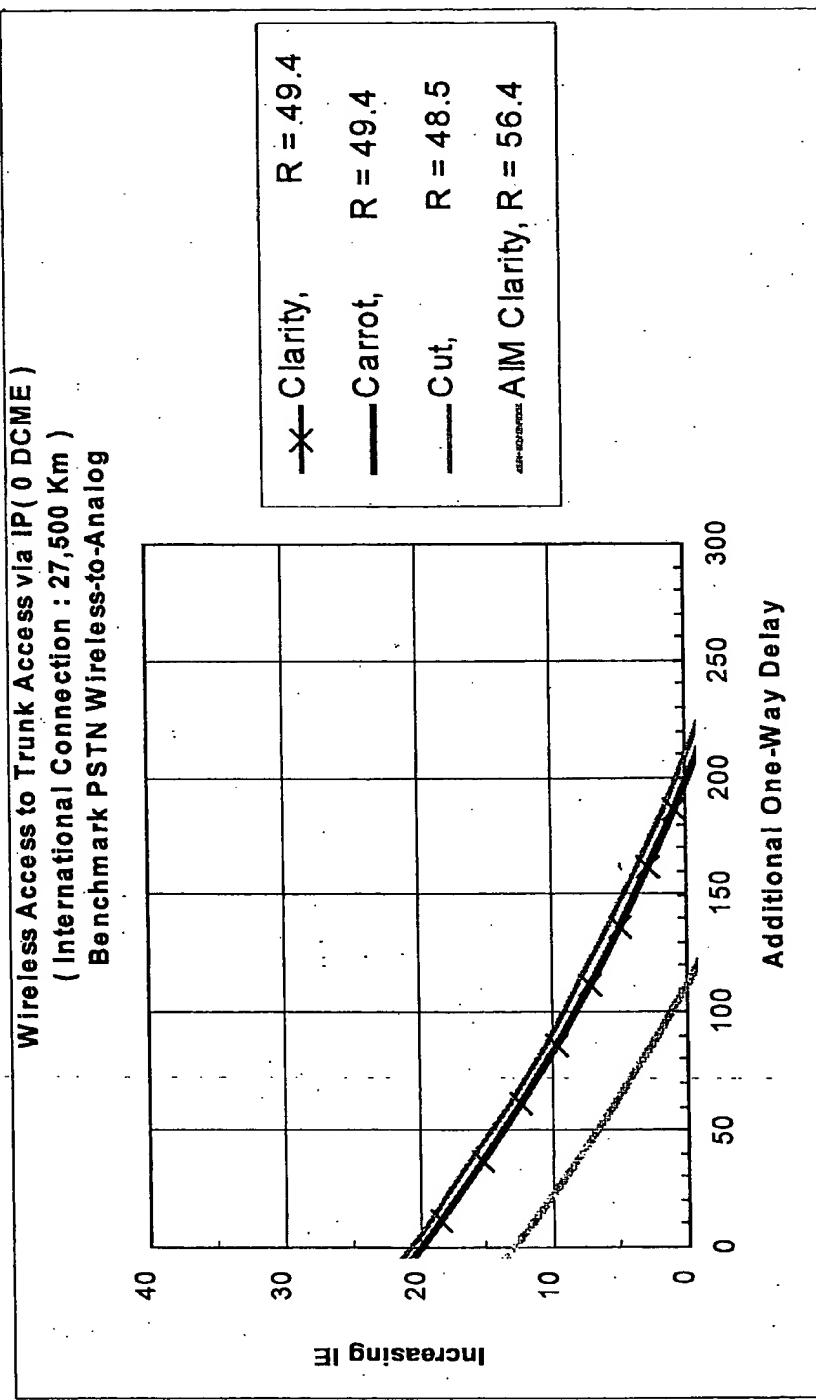


Fig. 60



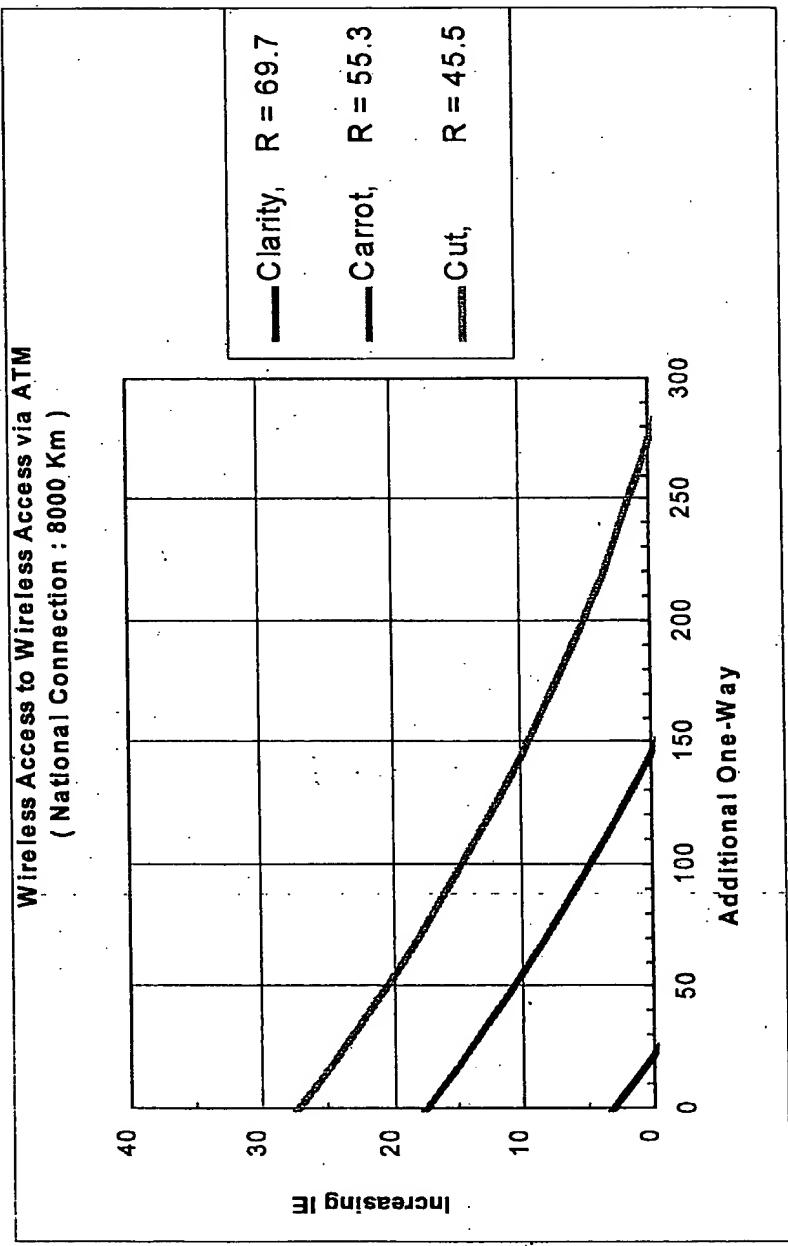
le Budget =	3	12	26
Delay Budget =	51	121	249

Fig. 61



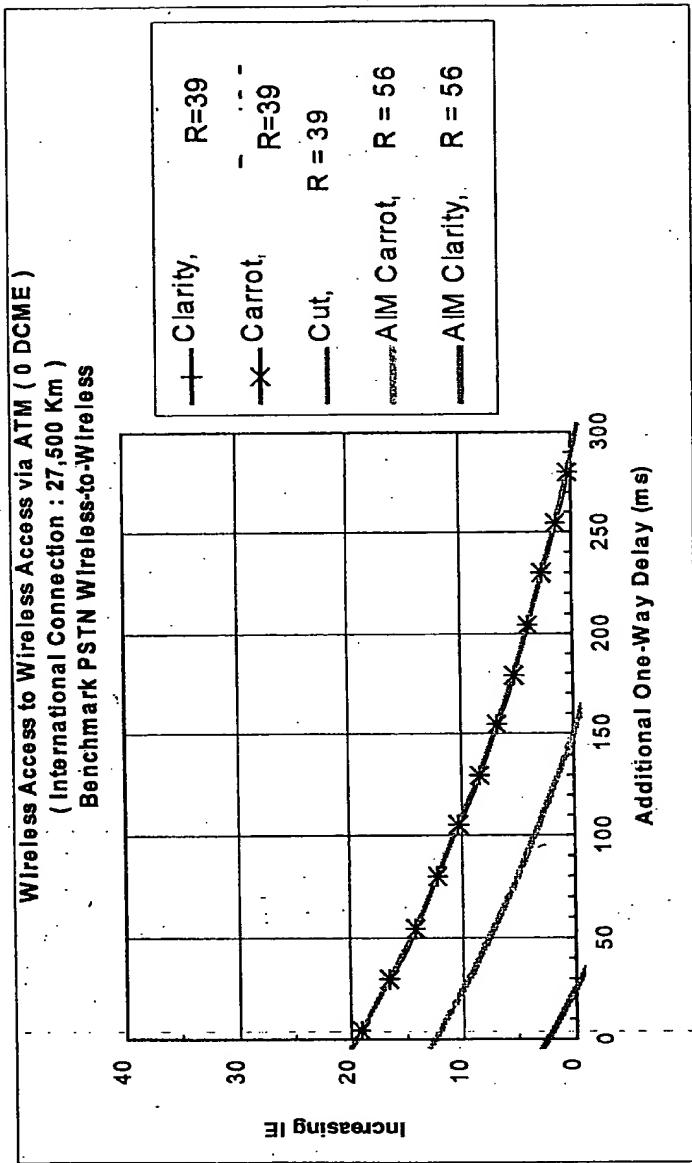
IE Budget =	12.91	20	20	21
Delay Budget =	112.4	197	197	210

Fig. 62



Delay Budget =	3.004	17.34	27.14
Le Budget =	21.97	145.8	273.1

Fig. 63



Delay Budget =

2	12	19	19	19
25	151	181	248	289

Fig. 64

Rank	Codec	E-model Impairment Factor (Ie)	Estimated implementation delay (ms)	Note
1	G.711 at 64 kb/s	0	0.125	PCM
2	G.726 at 32 kb/s with Sync Coding	7	0.250	ADPCM
3	GSM-EFR	5	40	GSM
4	IS-733	*	40	
5	G.728 at 16 kb/s	7	1.250	
6	G.729/G.729A at 8 kb/s	10/11	25	
7	IS-641	6	40	TDMA
8	G.723.1 at 6.3 kb/s (not recommended)	15	30	Soft Phone

Fig. 65

Codec		packetization delay (ms)	max packet loss (%)	re due to packet loss
type	Codec			
G.711	0	10	0%	0
G.711	0	20	0%	0
G.726(1)	7	10	0%	0

1. This codec is only really suitable for international

Fig. 66

Codec		packetization delay (ms)	max packet loss (%)	re due to packet loss
type	Codec			
G.711	0	10	0%	0
G.711	0	20	0%	0
G.711	0	40	0%	0
G.726	7	10	0%	0
G.726	7	20	0%	0
G.726	7	40	0%	0
G.711	0	10	1%	5
G.711	0	20	1%	5

Fig. 67

Codec		packetization delay (ms)	max packet loss (%)	le due to packet loss
type	Codec le			
G.711	0	10	0%	0
G.711	0	20	0%	0
G.711	0	40	0%	0
G.726	7	10	0%	0
G.726	7	20	0%	0
G.726	7	40	0%	0
G.729	11	10	0%	0
G.729	11	20	0%	0
G.729	11	40	0%	0
G.711	0	10	1%	5
G.711	0	20	1%	5
G.711	0	40	1%	5
G.726	7	10	1%	2
G.726	7	20	1%	4
G.726	7	40	1%	8
G.729	11	10	1%	2
G.729	11	20	1%	4

Fig. 68

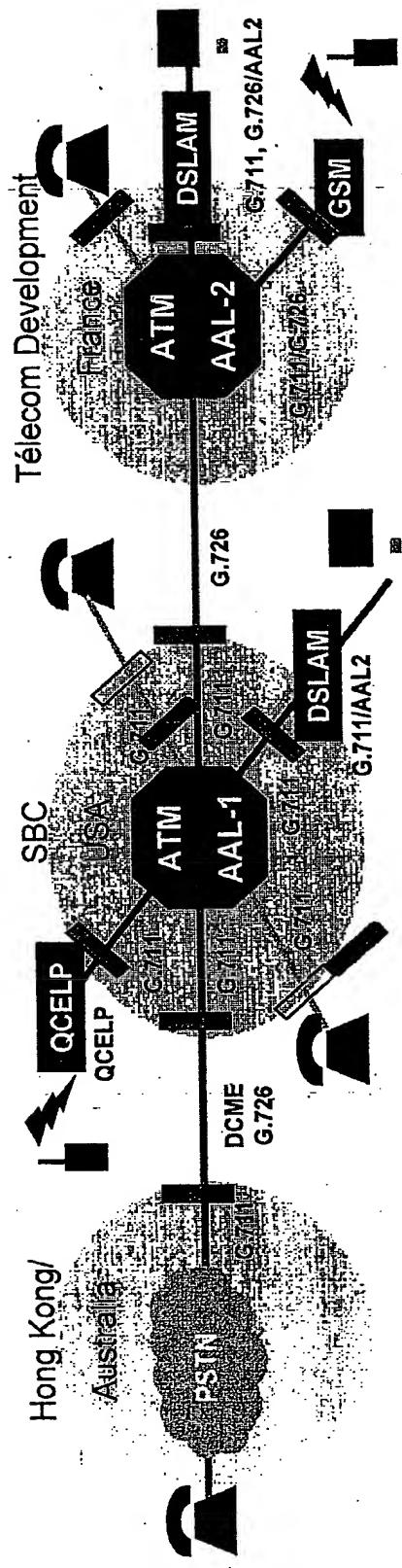


Fig. 69

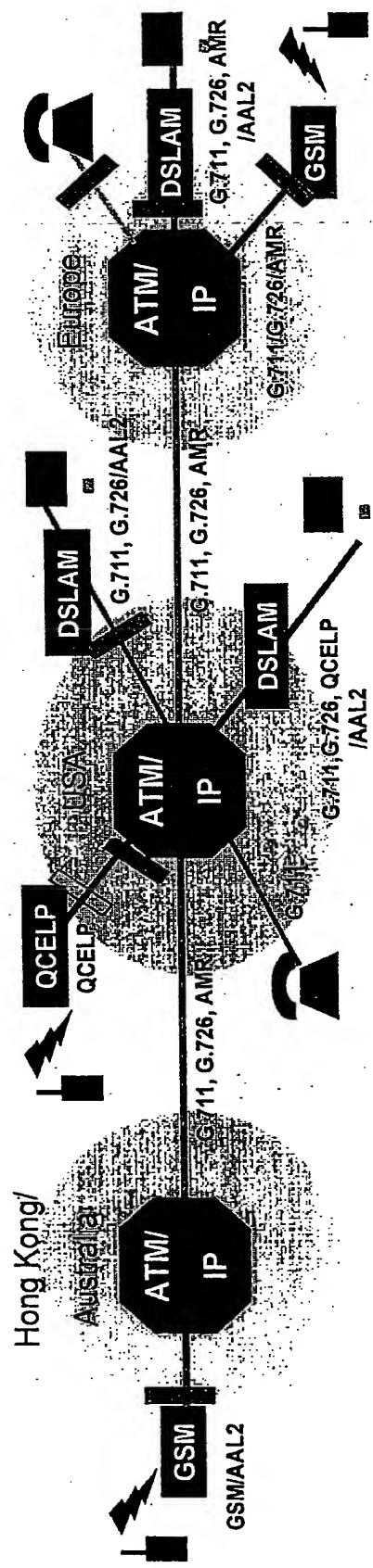
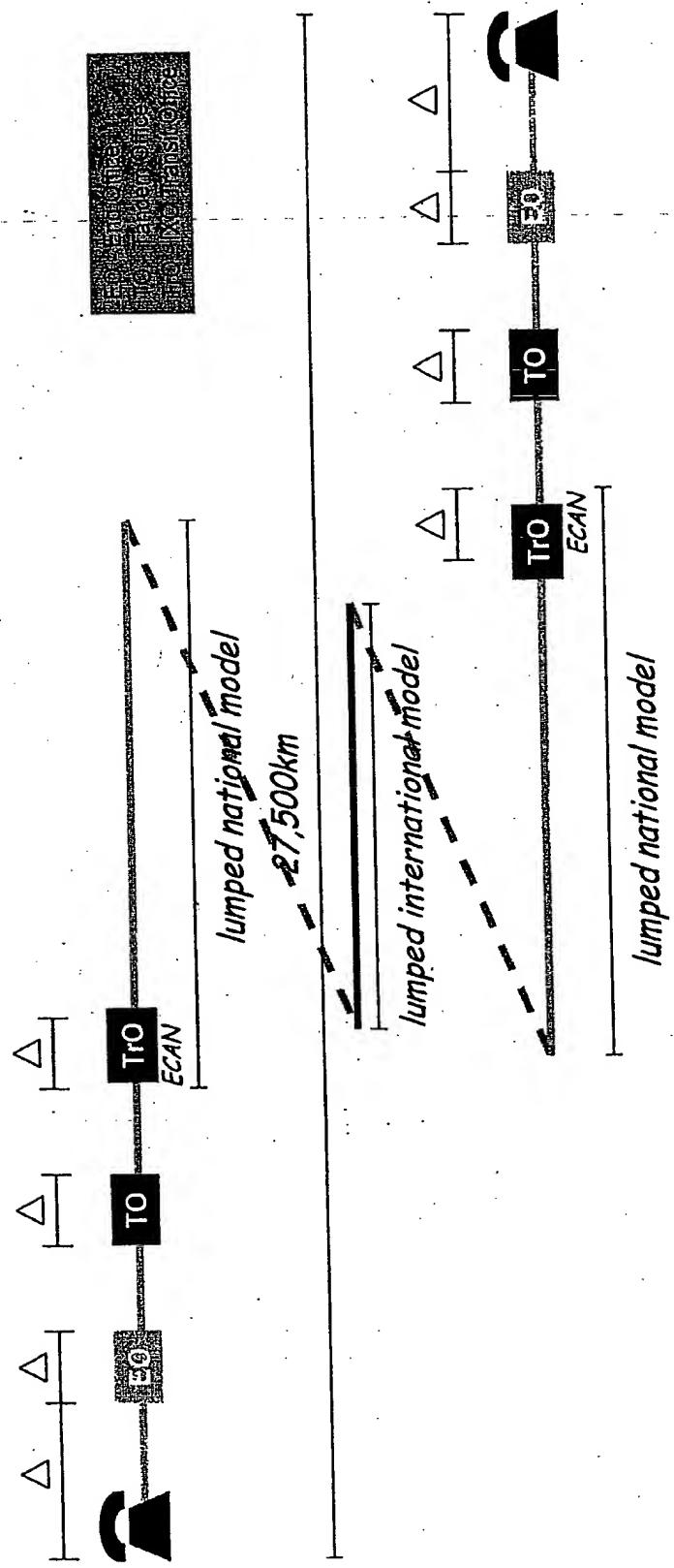


Fig. 70



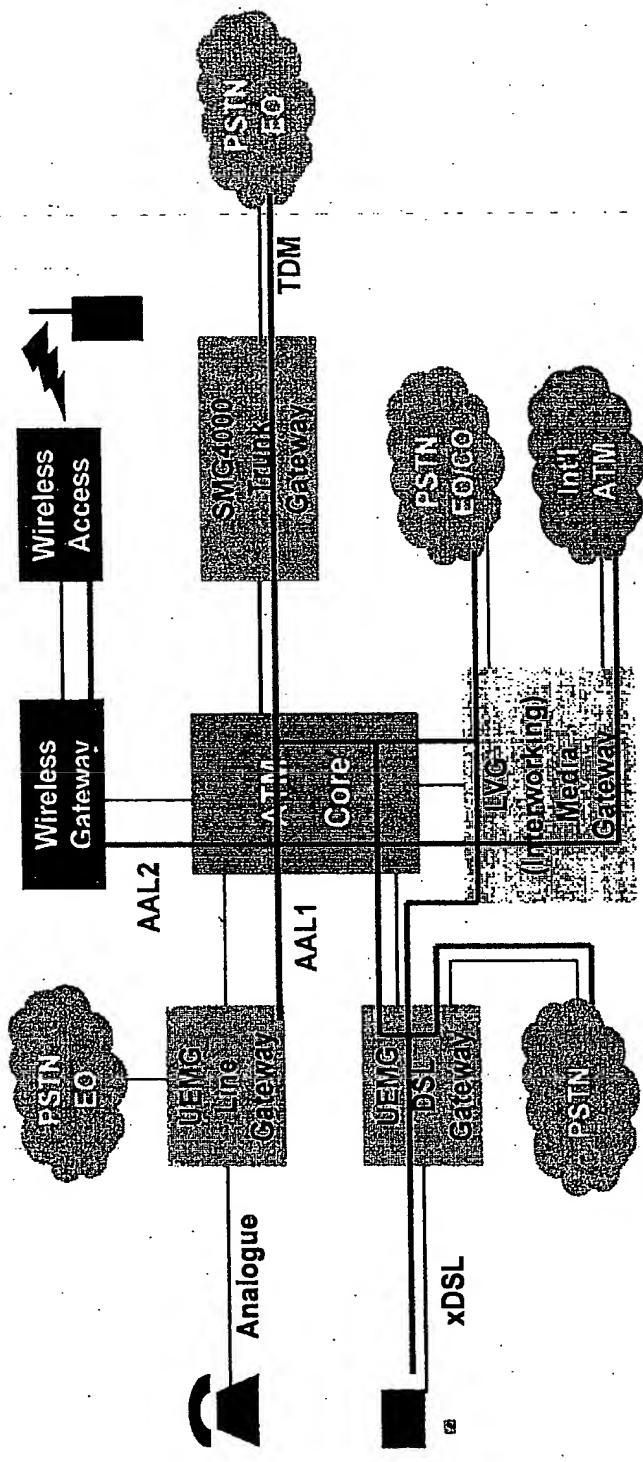
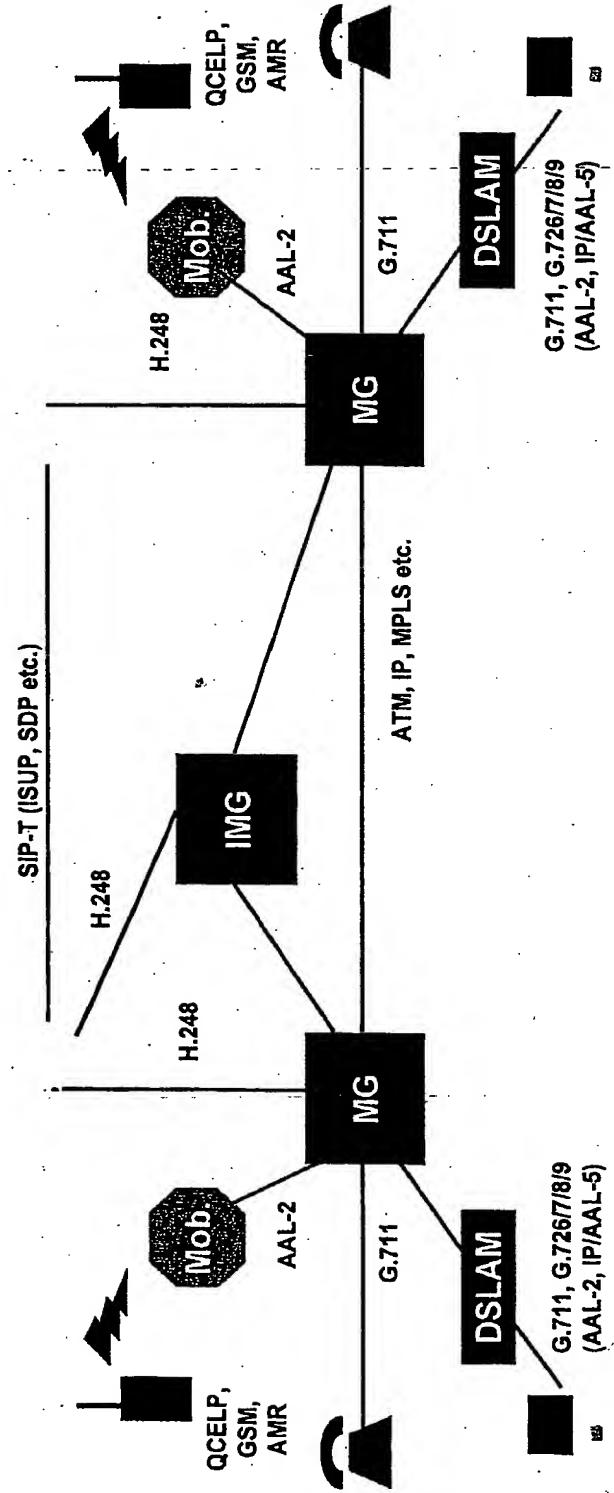


Fig. 71

Fig. 72



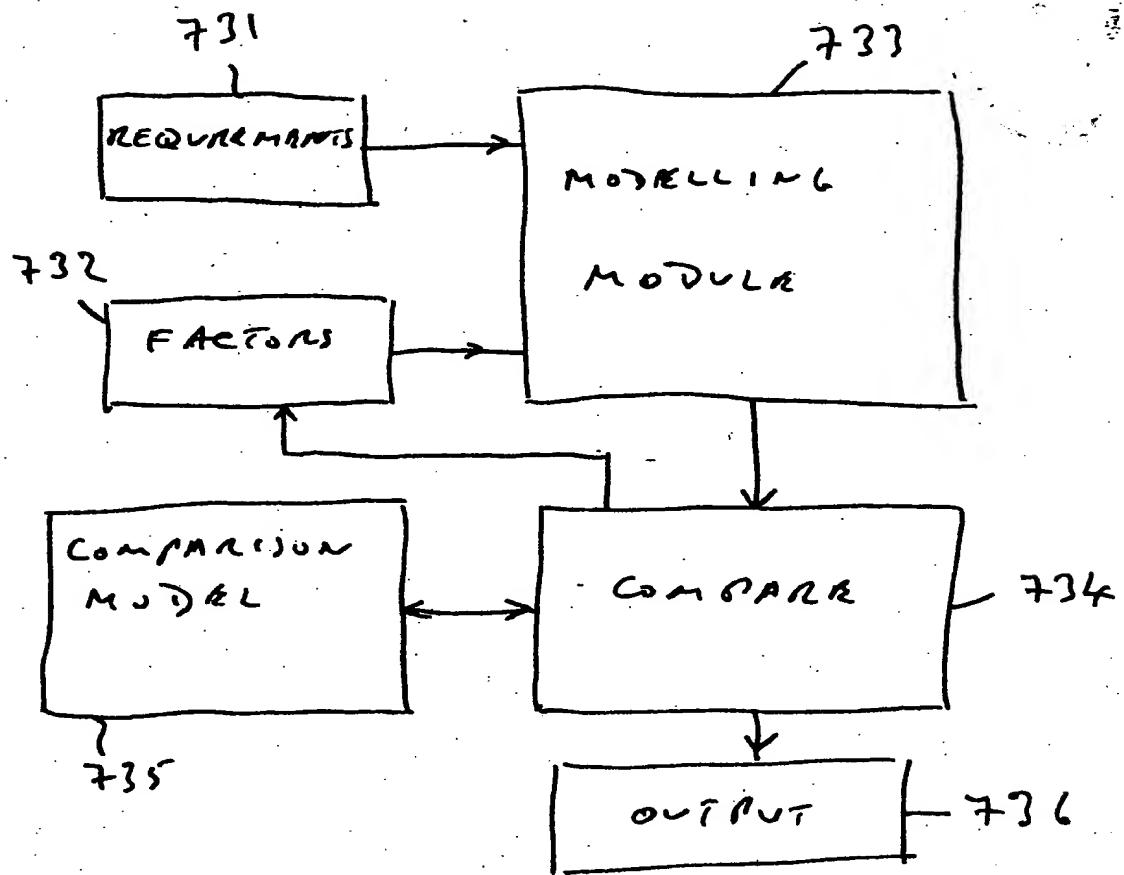


fig 73